Surrogate-assisted Bayesian inversion for landscape and basin evolution models

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Abstract.

The complex and computationally expensive nature of landscape evolution models pose significant challenges in the inference and optimisation of unknown model parameters. Bayesian inference provides a methodology for estimation and uncertainty quantification of unknown model parameters. In our previous work, we developed parallel tempering Bayeslands as a framework for parameter estimation and uncertainty quantification for the Badlands landscape evolution model. Parallel tempering Bayeslands features high-performance computing that can feature dozens of processing cores running in parallel to enhance computational efficiency. Nevertheless, the procedure remains computationally challenging since thousands of samples need to be drawn and evaluated. In large-scale landscape evolution problems, a single model evaluation can take from several minutes to hours and in some instances, even days or weeks. Surrogate-assisted optimisation has been used for several computationally expensive engineering problems which motivate its use in optimisation and inference of complex geoscientific models. The use of surrogate models can speed up parallel tempering Bayeslands by developing computationally inexpensive models to mimic expensive ones. In this paper, we apply surrogate-assisted parallel tempering where the surrogate mimics a landscape evolution model by estimating the likelihood function from the model. We employ a neural network-based surrogate model that learns from the history of samples generated. The entire framework is developed in a parallel computing infrastructure to take advantage of parallelism. The results show that the proposed methodology is effective in lowering the computational cost significantly while retaining the quality of model predictions.

Copyright statement.

1 Introduction

The Bayesian methodology provides a probabilistic approach for the estimation of unknown parameters in complex models (Sambridge, 1999; Neal, 1996; Chandra et al., 2019b). We can view a deterministic geophysical forward model as a probabilistic model via Bayesian inference which is also known as Bayesian inversion which has been used for landscape evolution (Chandra et al., 2019c, a), geological reef evolution models (Pall et al., 2020) and other geoscientific models (Sambridge,

1999, 2013; Scalzo et al., 2019). Markov Chain Monte Carlo (MCMC) sampling is typically used to implement Bayesian inference that involves the estimation and uncertainty quantification of unknown parameters (Hastings, 1970; Metropolis et al., 1953; Neal, 2012, 1996). Parallel tempering MCMC (Marinari and Parisi, 1992; Geyer and Thompson, 1995) features multiple replicas to provide a balance between exploration and exploitation which makes them suitable for irregular and multi-modal distributions (Patriksson and van der Spoel, 2008; Hukushima and Nemoto, 1996). In contrast to canonical sampling methods, we can implement parallel tempering more easily in a parallel computing architecture (Lamport, 1986).

Our previous work presented parallel tempering Bayeslands for parameter estimation and uncertainty quantification for landscape evolution models (LEMs) (Chandra et al., 2019c). Parallel tempering Bayeslands features parallel computing to enhance computational efficiency of inference for the Badlands LEM. Although we used parallel computing, the procedure was computationally challenging since thousands of samples were drawn and evaluated (Chandra et al., 2019c). In large-scale LEMs, running a single model can take several hours, to days or weeks and usually thousands of model runs are required for inference of unknown model parameters. Hence, it is important to enhance parallel tempering Bayeslands which can also be applicable for other complex geoscientific models. One of the ways to address this problem is through surrogate-assisted estimation.

Surrogate assistant optimisation refers to the use of statistical and machine learning models for developing approximate simulation or surrogate of the actual model (Jin, 2011). Since typically optimisation methods lack a rigorous approach for uncertainty quantification, Bayesian inversion becomes as an alternative choice particularly for complex geophysical numerical models (Sambridge, 2013, 1999). The major advantage of a surrogate model is its computational efficiency when compared to the equivalent numerical physical forward model (Ong et al., 2003; Zhou et al., 2007). In the optimization literature, surrogate utilization is also known as response surface methodology (Montgomery and Vernon M. Bettencourt, 1977; Letsinger et al., 1996), and applicable for a wide range of engineering problems (Tandjiria et al., 2000; Ong et al., 2005) such as aerodynamic wing design (Ong et al., 2003). Several approaches have been used to improve the way surrogates are utilised. (Zhou et al., 2007) combined global and local surrogate models to accelerate evolutionary optimisation. (Lim et al., 2010) presented a generalised surrogate-assisted evolutionary computation framework to unify diverse surrogate models during optimisation and taking into account uncertainty in estimation. Jin (Jin, 2011) reviewed a range of problems such as single, multi-objective, dynamic, constrained, and multi-modal optimisation problems (Díaz-Manríquez et al., 2016). In the Earth sciences, examples for surrogate assisted approaches include modeling water resources (Razavi et al., 2012; Asher et al., 2015), atmospheric general circulation models (Scher, 2018), computational oceanography (van der Merwe et al., 2007), carbon-dioxide (CO2) storage and oil recovery (Ampomah et al., 2017), and debris flow models (Navarro et al., 2018).

Given that Bayeslands is implemented using parallel computing, the challenge is in implementing surrogates across different processing cores. Recently, we developed surrogate-assisted parallel tempering has for Bayesian neural networks, which used a global-local surrogate framework to execute surrogate training in the master processing core that manages the replicas running in parallel (Chandra et al., 2020). The global surrogate refers to the main surrogate model that features training data combined from different replicas running in parallel cores. Local surrogate model refers to the surrogate model in the given replica that incorporates knowledge from the global surrogate to make a prediction given new input parameters. Note that the training

only takes place in the global surrogate and the prediction or estimation for pseudo-likelihood only takes place in the local surrogates. The method gives promising results where prediction performance is maintained while lowering computational time using surrogates.

In this paper, we present an application of surrogate-assisted parallel tempering (Chandra et al., 2020) for Bayesian inversion of LEMs using parallel computing infrastructure. We use the Badlands LEM model (Salles et al., 2018) as a case study to demonstrate the framework. Overall, the framework features the surrogate-model which mimics the Badlands model and estimates the likelihood function to evaluate the proposed parameters. We employ a neural network model as the surrogate that learns from the history of samples from the parallel tempering MCMC. We apply the method to several selected benchmark landscape evolution and sediment transport/deposition problems and show the quality of the estimation of the likelihood given by the surrogate when compared to the actual Badlands model.

2 Background and Related Work

2.1 Bayesian inference

Bayesian inference is typically implemented by employing MCMC sampling methods that update the probability for a hypothesis as more information becomes available. The hypothesis is given by a prior probability distribution (also known as the prior) that expresses one's belief about a quantity (or free parameter in a model) before some data is taken into account. Therefore, MCMC methods provide a probabilistic approach for estimation of free parameters in a wide range of models (Raftery and Lewis, 1996; van Ravenzwaaij et al., 2016). The likelihood function is a way to evaluate the sampled parameters for a model with given observed data. In order to evaluate the likelihood function, one would need to run the given model, which in our case is the Badlands model. The likelihood function is used with the Metropolis-criteria to either accept or reject a proposal. When accepted, the proposal becomes part of the posterior distribution, which essentially provides the estimation of the free parameter with uncertainties. The sampling process is iterative and requires thousands of samples are drawn until convergence. In our case, convergence is defined by a predefined number of samples or until the likelihood function has reached a specific value.

2.2 Badlands model and Bayeslands framework

LEMs incorporate different driving forces such as tectonics or climate variability (Whipple and Tucker, 2002; Tucker and Hancock, 2010; Salles et al., 2018; Campforts et al., 2017; Adams et al., 2017) and combine empirical data and conceptual methods into a set of mathematical equations. *Badlands* (basin and landscape dynamics) (Salles et al., 2018; Salles and Hardiman, 2016) is an example of such a model that can be used to reconstruct landscape evolution and associated sediment fluxes (Howard et al., 1994; Hobley et al., 2011). *Badlands* LEM model (Salles et al., 2018) simulates landscape evolution and sediment transport/deposition with given parameters such as the *precipitation* rate and rock *erodibility* coefficient. The Badlands LEM simulates landscape dynamics which requires an initial topography exposed to climate and geological factors over time.

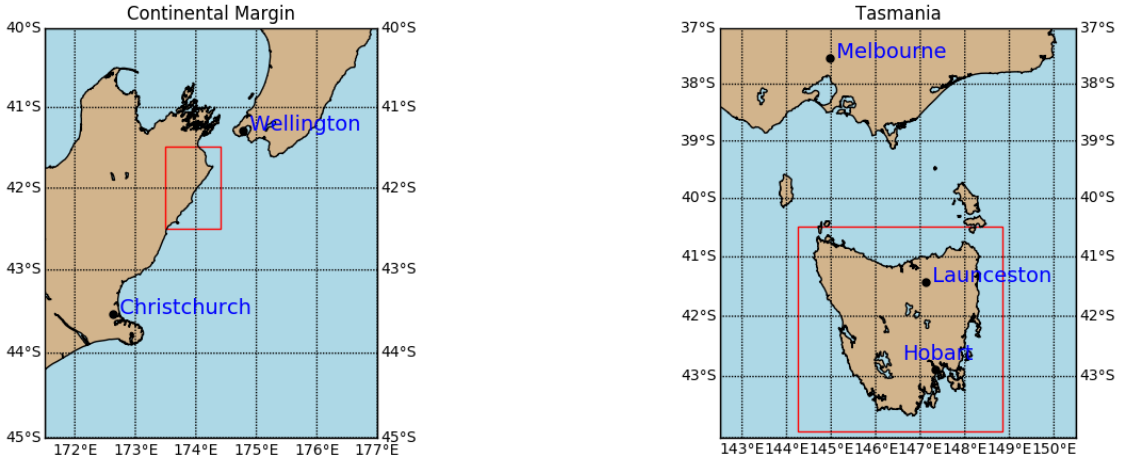
Bayeslands essentially provides the estimation of unknown Badlands parameters with Bayesian inference via MCMC sampling (Chandra et al., 2019c). We use the final or present-day topography at time T and expected sediment deposits at selected intervals to evaluate the quality of proposals during sampling. In this way, we constrain the set of unknown parameters (θ) using ground-truth data ($\mathbf{D}$). The prior distribution (also known as prior) refers to one's belief in the distribution of the parameter without taking into account the evidence or data. Bayeslands estimates θ so that the simulated topography by Badlands can resemble the ground-truth topography $\mathbf{D}$ to some degree. Bayeslands samples the posterior distribution $p(\theta|\mathbf{D})$ using principles of Bayes rule

$$p(\theta|\mathbf{D}) = \frac{p(\mathbf{D}|\theta)p(\theta)}{P(\mathbf{D})}$$

where, $p(\mathbf{D}|\theta)$ is the likelihood of the data given the parameters, $p(\theta)$ is the prior, and $p(\mathbf{D})$ is a normalizing constant and equal to $\int p(\mathbf{D}|\theta)p(\theta)d\theta$. We note that the prior ratio cancels out since we use a uniform distribution for the priors.

3 Methodology

3.1 Benchmark landscape evolution problems



(a) Continental-Margin (b) Tasmania

Figure 1. Location of (a) Continental-Margin problem shown taken from South Island of New Zealand (b) Tasmania, Australia with latitude and longitude information shown in degrees.

We select two benchmark landscape problems from parallel tempering Bayeslands (Chandra et al., 2019c) that are adapted from earlier work (Chandra et al., 2019a). These include *Continental Margin* (CM) and *Synthetic-Mountain* (SM) which are chosen due to the computational time taking for running a single model since they use less than five seconds to run a

single model on a single central processing unit (CPU). These problems are well suited for a parameter evaluation for the proposed surrogate-assisted Bayesian inversion framework. In order to demonstrate an application which is computationally expensive, we introduce another problem, which features the landscape evolution of Tasmania in Australia for a million years that features the region shown in Figure 1 Panel(b). The Synthetic-Mountain landscape evolution is a synthetic problem while the Continental-Margin problem is a real-world problem based on the topography of a region along the eastern margin of the South Island of New Zealand as shown in Figure shown in Figure 1 Panel(a). We use Badlands to evolve the initial landscape with parameter settings given in Table 1 and Table 2 and create the respective problems synthetic ground-truth topography.

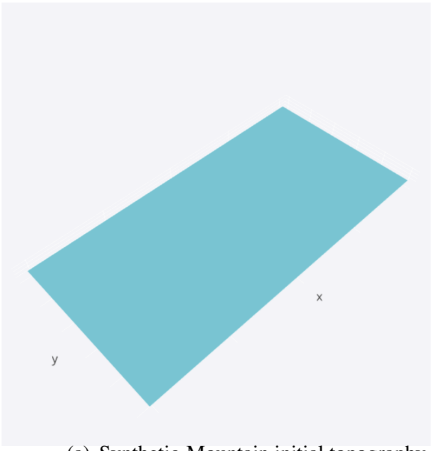
The initial and synthetic ground-truth topographies along with erosion/deposition for these problems appear in Figure 2 and 3, respectively. Note that the figure shows that the Synthetic-Mountain is flat in the beginning, then given a constant uplift rate along with weathering with constant precipitation rate creates the mountain topography. We use present-day topography as the initial topography in the Continental-Margin and Tasmania problems; whereas, a synthetic flat region for Synthetic-Mountain initial topography. The problems involve an erosion-deposition model history that is used to generate synthetic ground-truth data for the final model state that we then attempt to recover. Hence, the likelihood function given in the following subsection takes both the landscape topography and erosion-deposition ground-truth into account. The Continental-Margin and Tasmania cases feature six free parameters (Table 2); whereas, the Synthetic-Mountain features 5 free parameters. Note that the marine diffusion coefficients are absent for the Synthetic-Mountain problem since the region does not cover or overlap with coastal and marine areas. The main reason behind choosing the two benchmark problems is due to their nature, i.e. the Synthetic-Mountain problem features uplift rate, which is not present in the Continental-Margin problem. The Continental-Margin problem features other parameters such as the marine coefficients. The Tasmania problem features a much bigger region; hence, it takes more computational time for running a single model. The common feature in all three problems is that they model both the elevation and erosion/deposition topography. Furthermore, we draw the priors from a uniform distribution with a lower and upper limit given in Table 3.

Topography	Evo.(years)	Length [km, pts]	Width [km, pts]	Res. factor	Run-time (s)
Continental-Margin	1 000 000	[136.0, 136]	[123.0, 123]	1	3.0
Synthetic-Mountain	1 000 000	[202.0, 202]	[102.0, 102]	1	5.0
Tasmania	1 000 000	[523.0,523]	[554.0,554]	1	71.3

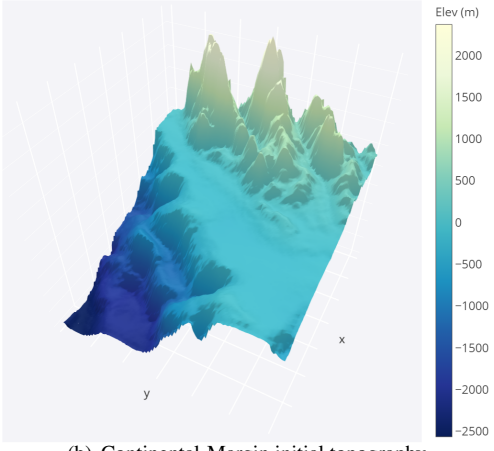
Table 1. In the given landscape evolution problems, the run-time represents approximately the duration for one model to run on a single CPU. The length and width is given in kilometers (km) that are represented by the specified number of points (pts) as defined by the resolution (Res.) factor.

3.2 Bayeslands likelihood function

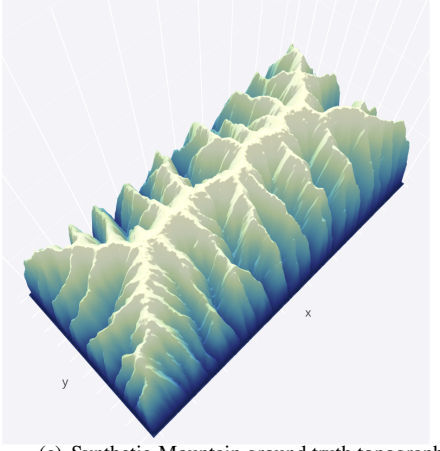
The Bayeslands likelihood function evaluates Badlands topography simulation along with the successive erosion-deposition which denotes the sediment thickness evolution through time. More specifically, the likelihood function evaluates the effect



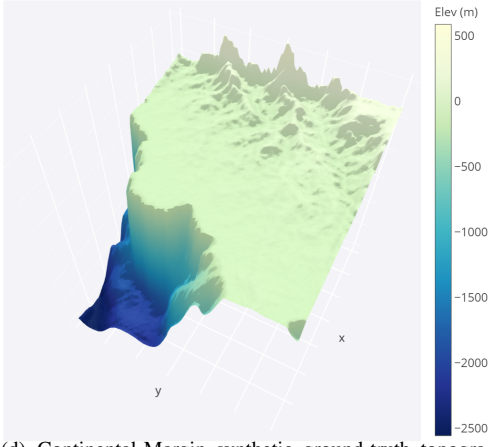
(a) Synthetic-Mountain initial topography



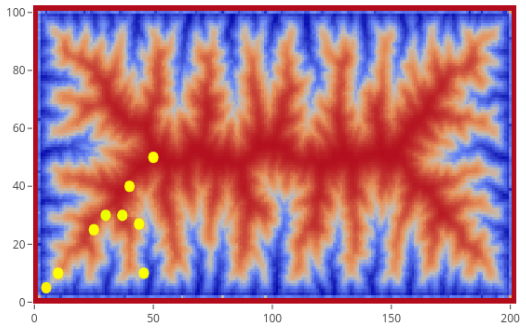
(b) Continental-Margin initial topography



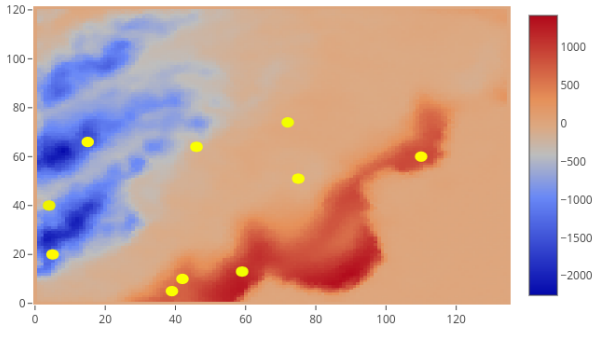
(c) Synthetic-Mountain ground truth topography



(d) Continental-Margin synthetic ground-truth topography

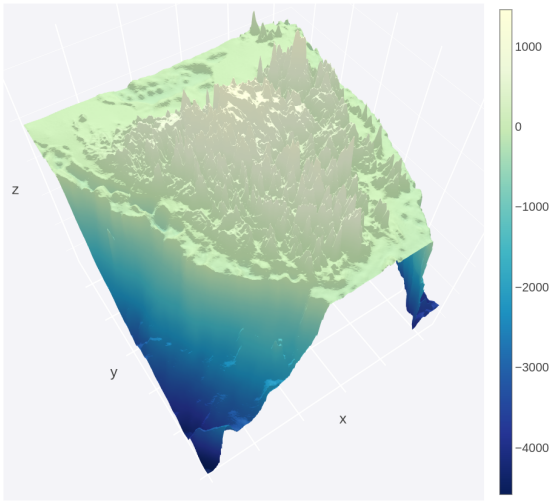


(e) Synthetic-Mountain erosion-deposition map

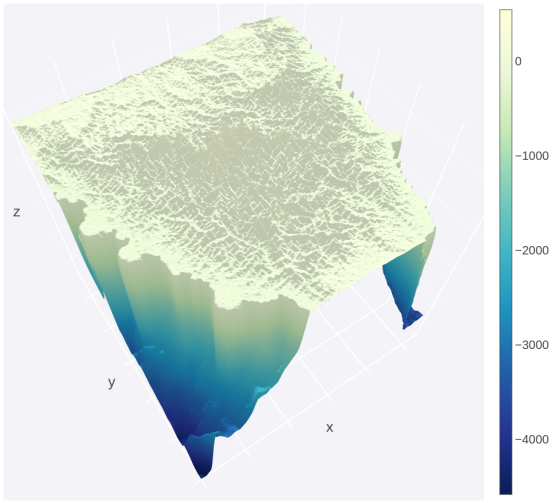


(f) Continental-Margin erosion-deposition map

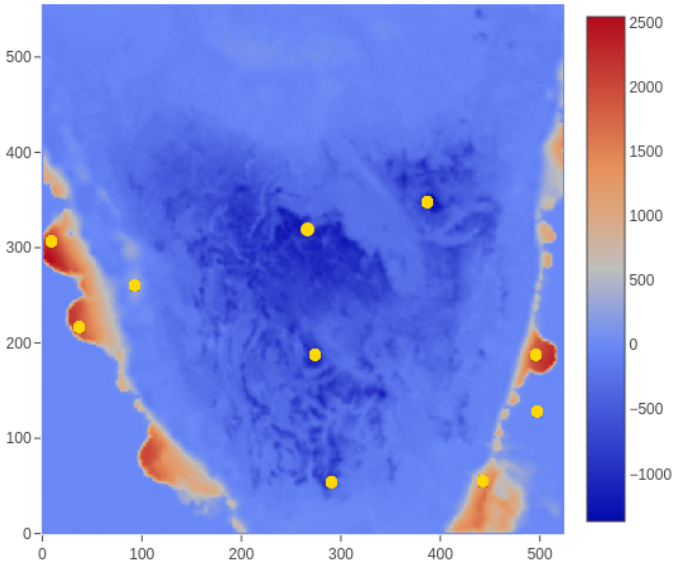
Figure 2. Synthetic-Mountain: Initial and eroded ground-truth topography after a million years of evolution. Continental Margin : Initial and eroded ground-truth topography and sediment after one million years. The erosion-deposition that forms sediment deposition after one million years is also shown. Note that x-axis represents the latitude, y-axis represents the longitude and that aligns with Figure 1 Panel(a). The elevation in meters is given by the z-axis which is further shown as a colour-bar. The Synthetic-Mountain problem does not align with actual landscape.



(a) Tasmania initial topography



(b) Tasmania final topography



(c) Tasmania erosion-deposition map

Figure 3. Tasmania: initial and eroded ground-truth topography along with erosion-deposition that shows sediment deposition after one million years evolution. Note that x-axis represents the latitude, y-axis represents the longitude and that aligns with Figure 1 for the Tasmania problem. The elevation in meters is given by the z-axis which is further shown as a colour-bar.

opography	Rainfall (m/a)	Erod.	n-value	m-value	c-marine	c-surface	Uplift (mm/a)
Continental-Margin	1.5	5.0-e06	1.0	0.5	0.5	0.8	-
Synthetic-Mountain	1.5	5.0-e06	1.0	0.5	-	-	1.0
Tasmania	1.5	5.0-e06	1.0	0.5	0.5	0.8	-

Table 2. True values of parameters

Topography	Rainfall (m/a)	Erod.	n-value	m-value	c-marine	c-surface	uplift
Continental-Margin	[0,3.0]	[3.0-e06, 7.0-e06]	[0, 2.0]	[0, 2.0]	[0.3, 0.7]	[0.6, 1.0]	-
Synthetic-Mountain	[0,3.0]	[3.0-e06, 7.0-e06]	[0, 2.0]	[0, 2.0]	-	-	[0.1, 1.7]
Tasmania	[0,3.0]	[3.0-e06, 7.0-e06]	[0, 2.0]	[0, 2.0]	[0.3, 0.7]	[0.6, 1.0]	-

Table 3. Prior distribution range of model parameters

of the proposals by taking into account the difference between the final simulated Badlands topography and the ground-truth topography. The likelihood function also considers the difference between the simulated and ground-truth sediment thickness at selected time intervals, which has been adapted from previous work (Chandra et al., 2019c) and given as follows. The initial topography is denoted by $\boldsymbol{D}_0$ with $\boldsymbol{D}_0 = (D_{0,s_1} \ldots, D_{0,s_n})$, where s_i corresponds to site s_i, with the coordinates given by the latitude u_i and longitude v_i.

We assume an inverse gamma (IG) prior $\tau^2 \sim IG(\nu/2, 2/\nu)$ and integrate it so that the likelihood for the topography at time $t = T$ is

$$L_l(\boldsymbol{\theta}) \propto \prod_{i=1}^{n} \left(1 + \frac{(D_{s_i,T} - f_{s_i,T}(\boldsymbol{\theta}))^2}{\nu}\right)^{-\frac{\nu+1}{2}} \tag{1}$$

where ν is the number of observations and the subscript l, in $L_l(\boldsymbol{\theta})$ denotes that it is the landscape likelihood to distinguish it from a sediment likelihood.

Although Badlands produces successive time-dependent topographies, only the final topography $\mathbf{D}_T$ is used for the calculation of the elevation likelihood since little ground-truth information is available for the detailed evolution of surface topography. In contrast, the time-dependence of sedimentation can be used to ground-truth the time-dependent evolution of surface process models that include sediment transportation and deposition. The sediment erosion/deposition values at time ($\mathbf{z}_t$) are simulated (predicted) by the Badlands model given set of parameters, $\boldsymbol{\theta}$ plus some Gaussian noise

$$z_{s_j,t} = g_{s_j,t}(\boldsymbol{\theta}) + \eta_{s_j,t} \text{ with } \eta_{s_j,t} \sim (0, \chi^2) \tag{2}$$

The sediment likelihood $L_s(\boldsymbol{\theta})$, after integrating out χ^2 becomes

$$L_s(\boldsymbol{\theta}) \propto \prod_{t=1}^{T} \prod_{j=1}^{J} \left(1 + \frac{(z_{s_j,t} - g_{s_j,t}(\boldsymbol{\theta}))^2}{\nu}\right)^{-\frac{\nu+1}{2}} \tag{3}$$

The combined likelihood takes both elevation and sediment/deposition into account

$$L(\boldsymbol{\theta}) = L_s(\boldsymbol{\theta}) \times L_l(\boldsymbol{\theta}). \tag{4}$$

Note that although we use the log-likelihood version in our actual implementation, we refer to it as the likelihood throughout the paper.

Alg. 1 Surrogate-assisted Bayeslands

Data: Ground-truth topography dataset

Result: Posterior distribution of unknown parameters θ (precipitation and erodibility

i. Initialize M replicas, $\theta_1, \theta_2, \ldots, \theta_M$ with corresponding temperature values $T_1, T_2, \ldots, T_M$
ii. Set all replicas in ensemble as $alive$; $alive = M$
iii. Define the surrogate interval (ψ), surrogate probability S_{prob}, and maximum number of samples for each replica (R_{max}).

(Note: The highlighted region of the algorithm shows different processing cores. We highlighted the manager process in blue and ensemble of replica processes running in parallel in pink.)

while $(alive \neq 0$ **do**
    Stage 0: Prepare manager process to execute each replica in parallel cores
    for *each replica* r *in* M **do**
        while $(i < R_{max})$ **do**
            Stage 1.0: Metropolis Transition
            for *each* s *in* ψ **do**
                1.1 Random-walk, $\theta_s^* = \theta_s + \epsilon$
                1.2 L_{local} calculate:
                Draw κ from a Uniform distribution [0,1]
                if $\kappa < S_{prob}$ *and* $s > \psi$ **then**
                    Estimate L_{local} from local surrogate's prediction, $L_{surrogate}$
                    1.3 Copy global surrogate knowledge to local surrogate
                    1.4 Predict $L_{surrogate}$ value with the proposed θ_i^*.
                    1.5 L_{past} = mean(L_{s-1}, L_{s-1}, L_{s-2})
                    1.6 Assign L_{local} = (0.5 * $L_{surrogate}$) + 0.5 * L_{past}
                    1.7 Save L_s = L_{local}
                else
                    L_{local} = true-likelihood, given by the Likelihood function in Equation 4
                end
                1.8 Draw α from uniform distribution [0,1]
                if $\alpha \leq L_{local}(\theta_s \rightarrow \theta_s^*)$ **then**
                    Update replica state, $\theta_s \leftarrow \theta_s^*$
                end
                1.9 Increment i
            end

            Stage 2.0: Replica Transition:
            2.1 Draw β from a Uniform distribution [0,1]
            if $\beta \leq P(\theta_i \leftrightarrow \theta_{s+1})$ **then**
                2.2 Signal() manager process
                2.3 Exchange neighboring Replica, $\theta_i \leftrightarrow \theta_{s+1}$
            end
            Stage 3.0: Check when to end the process
            if $i == R_{max} - 1$ **then**
                3.1 Signal() manager process
                3.2 decrement number of replica processes $alive$
            end
        end
        Stage 4.0: Signal() manager process
        4.1 Set Θ which features history of proposals Φ (θ) and response λ (L_{local}) from Stage 1.7
        Stage 5.0: Global Surrogate Training
        for *each replica* **do**
            5.1 Get Θ which features history of proposals Φ (θ) and response λ (L_{local})
            5.2 Append proposal list to X
            5.3 Append likelihood list to Y
        end
        5.4 Train global surrogate model with input X and output Y
        5.5 Save global surrogate model parameters
    end
end
Stage 6: Combine predictions and posterior from respective replicas in the ensemble.

3.3 Surrogate-assisted Bayeslands

The surrogate model learns from the relationship between the set of input parameters and the response given by the true (Badlands) model. The input is the set of proposals by the respective replica samplers in the parallel tempering MCMC sampling algorithm. We refer to the likelihood estimation by the surrogate model as the *pseudo-likelihood*.

We need to take into account the cost of inter-process communication in parallel computing environment to avoid computational overhead. As given in our previous implementation (Chandra et al., 2019c), the *swap interval* refers to the number of iterations after which each replica pauses and can undergo a replica transition. After the swap proposal is accepted or rejected, the respective replica sampling is resumed while undergoing Metropolis transition in between the swap intervals. We incorporate the surrogate-assisted estimation into the multi-core parallel tempering algorithm. Our previous work (Chandra et al., 2020) used a *surrogate interval* that determines the frequency of training by collecting the history of past samples with their likelihood from the respective replicas. We need a swap interval of several samples when dealing with small scale models that take a few seconds to run; however for large models, we recommend to have a swap interval of 1.

Taking into account that the true model is represented as $y = f(x)$, the surrogate model provides an approximation in the form $\hat{y} = \hat{f}(x)$; such that $y = \hat{y} + e$, where e represents the difference or error. The task of the surrogate model is to provide an estimate for the pseudo-likelihood by training from the history of proposals which is given by the set of input $\mathbf{x_{r,s}}$ and likelihood y_s where s represents the sample and r represents the replica. Hence, we create the training dataset Φ for the surrogate by fusion of $\mathbf{x_{r,s}}$ across all the replica for a given surrogate interval ψ, which can be formulated as follows

$$\begin{aligned} \Phi &= (\mathbf{x_{1,s}}, \ldots, \mathbf{x_{1,s+\psi}}, \ldots, \mathbf{x_{M,s}}, \ldots, \mathbf{x_{M,s+\psi}}) \\ \lambda &= (y_{1,s}, \ldots, y_{1,s+\psi}, \ldots, y_{M,s}, \ldots, y_{M,s+\psi}) \end{aligned} \tag{5}$$

where, $\mathbf{x_{r,s}}$ represents the set of parameters proposed at sample s, $y_{r,s} = \log\left(p(\mathbf{y}|\mathbf{x_{r,s}})\right)$ is the likelihood which is dependent on data and the Badlands model, and M is the total number of replicas. Θ denotes the training surrogate dataset which features input Φ and response λ at the end of every surrogate interval denoted by $s + \psi$. Therefore, we give the pseudo likelihood as $\hat{y} = \hat{f}(\Theta)$, where $\hat{f}$ is the prediction from the surrogate model. The likelihood in training data is altered, with respect of the temperature, since it has been changed by taking L_{local}/T_r for given replica r. We undo this change by multiplying the likelihood by the respective replica temperature level taken from the geometric temperature ladder.

We present surrogate-assisted Bayeslands in Algorithm 1 that features parallel processing of the ensemble of replicas. The highlighted region in colour pink of the Algorithm 1 shows different processing cores running in parallel, shown in Figure 4 where the manager process is highlighted. Due to multiple parallel processing replicas, it is not straightforward to implement when to terminate sampling. Hence, the termination condition waits for all the replica processes to end as it monitors the number of active or *alive replica processes* in the manager process. We begin by setting the number of alive replicas in the ensemble ($alive = M$) and then the replicas that sample θ_n are assigned values using a uniform distribution $[-\alpha, \alpha]$; where α defines the range of the respective parameters. We then assign the user-defined parameters which include the number of replica

samples R_{max}, swap-interval R_{swap}, surrogate interval, ψ, and surrogate probability S_{prob} which determines the frequency of employing the surrogate model for estimating the pseudo-likelihood.

The samples that cover the first surrogate interval makes up the initial surrogate training data Θ, which features all the replicas. We then train the surrogate to estimate the pseudo-likelihood when required according to the surrogate probability. Figure 4 shows how the manager processing unit controls the respective replicas, which samples for the given surrogate interval. Then, the algorithm calculates the replica transition probability for the possibility of swapping the neighbouring replicas. The information flows from replica process to manager process using *signal()* via inter-process communication given by the replica process as shown in Stage 2.2, 3.1 and 4.0 of Algorithm 1, and further shown in Figure 4.

To enable better estimation for the pseudo-likelihood, we retrain the surrogate model for remaining surrogate interval blocks until the maximum time (R_{max}). We train the surrogate model only in the manager process and the algorithm passes the surrogate model copy with the trained parameters to the ensemble of replica processes for predicting or estimating the pseudo-likelihood. The samples associated with the true-likelihood only becomes part of the surrogate training dataset. In Stage 1.4 of Algorithm 1, the pseudo-likelihood ($L_{surrogate}$) provides an estimation with given proposal θ_s^*. Stage 1.5 calculates the likelihood moving average of past three likelihood values, L_{past} = mean($L_{s-1}, L_{s-1}, L_{s-2}$). In Stage 1.6, we combine the moving average likelihood with the pseudo-likelihood to give a prediction that considers the present replica proposal and taking into account the past, L_{local} = (0.5 * $L_{surrogate}$) + 0.5 * L_{past}. The surrogate training can consume a significant portion of time which is dependent on the size of the problem in terms of the number of parameters and also the type of surrogate model used, along with the training algorithm. We evaluate the trade-off between quality of estimation by pseudo-likelihood and overall cost of computation for the true likelihood function for different types of problems.

We validate the quality of estimation from the surrogate model by the root mean squared error (RMSE) which considers the difference between the true likelihood and the pseudo-likelihood. This can be seen as a regression problem with multi-input (parameters) and a single output (likelihood). Hence, we report the surrogate prediction quality by

$$RMSE_{sur} = \sqrt{\frac{1}{N}\sum_{i=1}^{N}(y_i - \hat{y}_i)^2}$$

where y_i and $\hat{y}_i$ are the true likelihood and the pseudo-likelihood values, respectively. N is the number of cases the surrogate is used during sampling.

We further note that the framework uses parallel tempering MCMC in the first stage of sampling and then transforms into the second stage where the temperature ladder is changed such that $T_i = 1$, for all replicas, $i = 1, 2, ..., M$. This strategy enables exploration is the first stage and exploitation in the second stage. We combine the respective replica posterior distributions once the termination condition is met and show their mean and standard deviation of the prediction in the results.

We evaluate the prediction performance by comparing the predicted/simulated Badlands landscape with the ground-truth data using the root-mean squared error (RMSE). We compute the RMSE for the elevation (elev) and sediment erosion/deposition (sed) at each iteration of the sampling scheme using

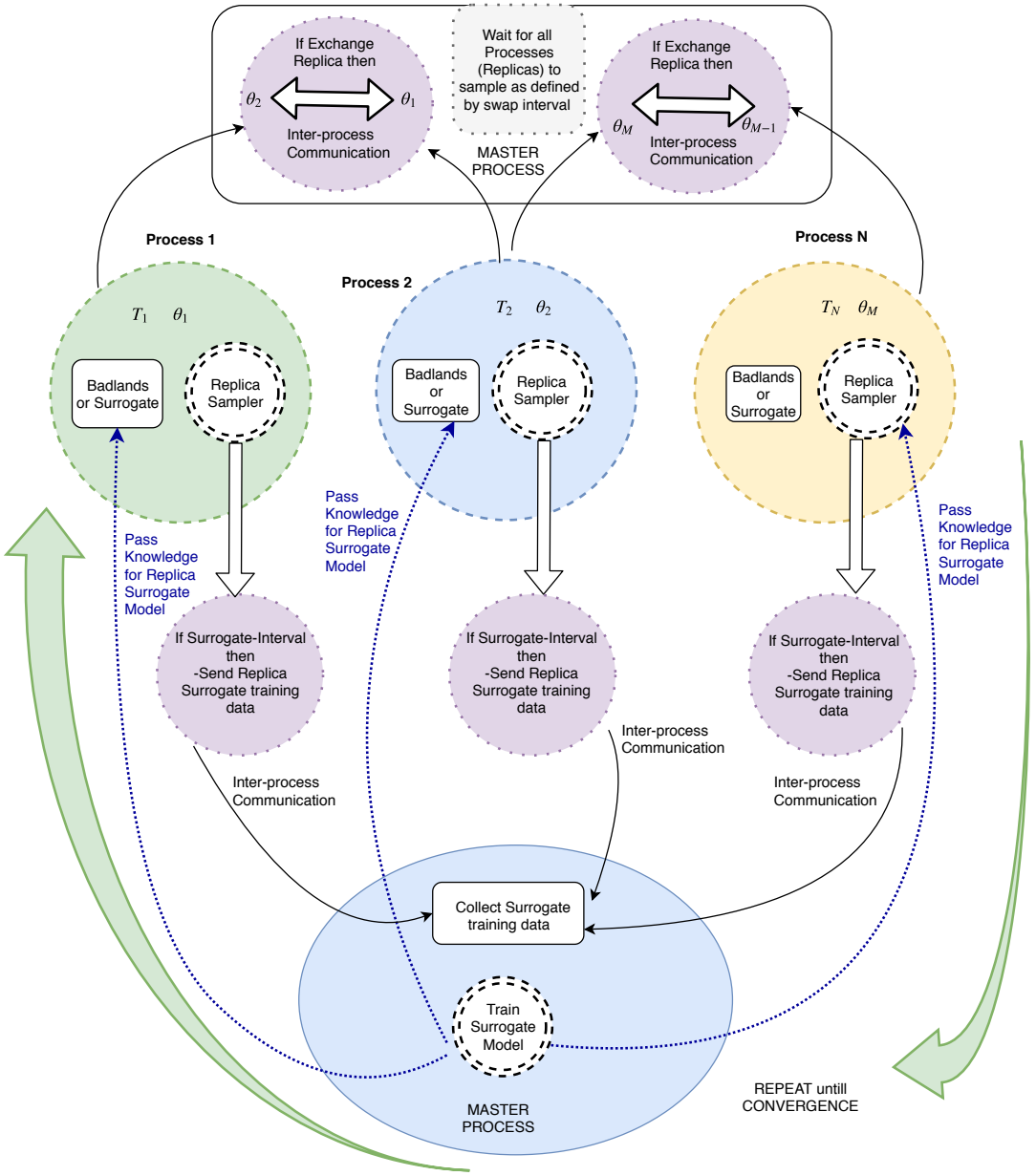


Figure 4. Surrogate-assisted Bayeslands using the parallel tempering MCMC framework. We carry out the training in the master (manager) process which features the global surrogate model. The replica processes provide the surrogate training dataset to the master process using inter-process communication. We employ a neural network model for the surrogate model. After training, we transfer the knowledge (neural network weights) to each of the replicas to enable estimation of pseudo-likelihood. Refer to Algorithm 1 for further details.

$$\text{RMSE}_{elev} = \sqrt{\frac{1}{n \times m} \sum_{i=1}^{n} \sum_{j=1}^{n} \Big(g(\hat{\theta}_{T,i,j}) - g_{T,i,j}(\theta) \Big)^2}$$

$$\text{RMSE}_{sed} = \sqrt{\frac{1}{n_t \times v} \sum_{t=1}^{n_t} \sum_{j=1}^{m} \Big(f(\hat{\theta}_{t,j}) - f(\theta_{t,j}) \Big)^2}$$

where, $\hat{\theta}$ is an estimated value of θ, and θ is the true value representing the synthetic ground-truth. $f(.)$ and $g(.)$ represent the outputs of the Badlands model while m and n represent the size of the selected topography. v is the number of selected points from sediment erosion/deposition over the selected time frame, n_t.

3.4 Surrogate model

To choose a particular surrogate model, we need to consider the computational resources for training the model during the sampling process. The literature review showed that Gaussian process models, neural networks, and radial basis functions (Broomhead and Lowe, 1988) are popular choices for surrogate models. We note that Badlands LEM features about a dozen of free parameters in one of the simplest cases, this increases when taking into account spatial and temporal dependencies. For instance, the precipitation rate for a million years can be represented by a single parameter or by 10 different parameters that capture every 100,000 years for 10 different regions, which can account for 1,000 parameters instead of 1. Considering hundreds or thousands of unknown Badlands model parameters, the surrogate model needs to be efficiently trained without taking lots of computational resources. The flexibility of the model to have incremental training is also needed and hence, we rule out Gaussian process models since they have limitations in training when the size of the dataset increases to a certain level (Rasmussen, 2004). Therefore, we use neural networks as the choice of the surrogate model and the training data and neural network model is formulated as follows.

We denote the surrogate model training data by Φ and λ which is shown in Equation (5); where Φ is the input and λ is the desired output of the model. The prediction of the model is denoted by $\hat{\lambda}$. We use a feedforward neural network as the surrogate model. Given input $\mathbf{x_t}$, $f(\mathbf{x}_t)$ is computed by the feedforward neural network with one hidden layer defined by the function

$$f(\mathbf{x}_t) = g\Big(\delta_o + \sum_{h=1}^{H} v_j g\Big(\delta_h + \sum_{d=1}^{I} w_{dh} \mathbf{x_t} \Big) \Big) \tag{6}$$

where δ_o and δ_h are the bias weights for the output o and hidden h layer, respectively. v_j is the weight which maps the hidden layer h to the output layer. w_{dh} is the weight which maps $\mathbf{x_t}$ to the hidden layer h and $g(.)$ is the activation function for the hidden and output layer units. We use ReLU (rectified linear unitary function) as the activation function. The learning or optimisation task then is to iteratively update the weights and biases to minimise the cross-entropy loss $J(\mathbf{W}, \mathbf{b})$. This can be done using gradient update of weights using Adam (adaptive moment estimation) learning algorithm (Kingma and Ba, 2014) and stochastic gradient descent (Bottou, 1991, 2010). We experimentally evaluate them for training feedforward network for the surrogate model in the next section.

3.5 Proposal distribution

Bayeslands features random-walk (RW) and adaptive random-walk (ARW) proposal distributions which will be evaluated further for surrogate-assisted Bayeslands in our experiments. In our previous work (Chandra et al., 2019a), AWR showed better convergence properties when compared to RW proposal distribution. The RW proposal distribution features Σ as the diagonal matrix, so that $\Sigma = \text{diag}(\sigma_1^2, \ldots, \sigma_P^2)$; where σ_j is the step size of the j^{th} element of the parameter vector $\boldsymbol{\theta}$. The step-size for θ_j is a combination of a fixed step size ϕ which is common to all parameters, multiplied by the range of possible values for parameter θ_j, hence $\sigma_j = (a_j - b_j) \times \phi$; where, a_j and b_j represent the maximum and minimum limits of the prior for θ_j given in Table 2. In our experiments, the RW proposal distribution employs fixed step-size, $\phi = 0.05$,

The ARW proposal distribution features adaptation of the diagonal matrix Σ at every K interval of within-replica sampling. It allows for the dependency between elements of $\boldsymbol{\theta}$ and adapts during sampling (Haario et al., 2001). We adapt the elements of Σ for the posterior distribution using the sample covariance of the current chain history $\Sigma = \text{cov}(\{\boldsymbol{\theta}^{[0]}, \ldots, \boldsymbol{\theta}^{[i-1]}\}) + \text{diag}(\lambda_1^2, \ldots, \lambda_P^2)$; where $\boldsymbol{\theta}^{[i]}$ is the i^{th} iterate of $\boldsymbol{\theta}$ in the chain and λ_j is the minimum allowed step sizes for each parameter θ_j.

3.6 Design of Experiments

We demonstrate effectiveness of surrogate-assisted parallel tempering (SAPT-Bayeslands) framework for selected Badlands LEMs taken from our previous study (Chandra et al., 2019c).

We first investigate the effects of different surrogate training procedures and parameter evaluation for SAPT-Bayeslands using smaller synthetic problems. Afterwards, we apply the methodology to a larger landscape evolution problem which is Tasmania, Australia. We design the experiments as follows.

1. We generate a dataset for training and testing the surrogate for the Synthetic-Mountain and Continental-Margin landscape evolution problems. We use the neural network model for the surrogate and evaluate different training techniques.

2. We evaluate if the transfer of knowledge from previous surrogate interval is better than no transfer of knowledge for Synthetic-Mountain and Continental-Margin problems. Note this is done only with the data generated from the previous step.

3. We provide convergence diagnosis for the RW and ARW proposal distributions in PT-Bayeslands and SAPT-Bayeslands.

4. We integrate the surrogate model into Bayeslands and evaluate the effectiveness of the surrogate in terms of estimation of the likelihood and computational time. Due to the computational requirements, we only consider Continental-Margin problem.

5. We then apply SAPT-Bayeslands to all the given problems and compare with PT-Bayeslands.

We use *Keras* neural networks library (Chollet et al., 2015) for implementation of the surrogate. We provide the open-source software package that implements Algorithm 1 along with benchmark problems and experimental results [1].

[1] Surrogate-assisted Bayeslands: https://github.com/badlands-model/surrogateBayeslands

We use a geometric temperature ladder with a maximum temperature of $T_{max} = 2$ for determining the temperature level for each of the replicas. In trial experiments, the selection of these parameters depended on the performance in terms of the number of accepted samples and prediction accuracy of elevation and sediment/deposition. We use replica-exchange or swap interval value, $R_{swap} = 3$ samples that determine when to check whether to swap with the neighbouring replica. In previous work (Chandra et al., 2019c), we observed that increasing the number of replicas up to a certain point does not necessarily mean that we get better performance in terms of the computational time or prediction accuracy. In this work, we limit the number of replicas as $R_{num} = 8$ for all experiments with maximum of 5,000 samples.

We use a 50 % burn-in which discards the portion of samples in the parallel tempering MCMC stage as done in our previous work (Chandra et al., 2019a).

4 Results

4.1 Surrogate accuracy

To implement the surrogate model, we need to evaluate the training algorithm such as Adam and stochastic gradient descent (SGD). Furthermore, we also evaluate specific parameters such as the size of the surrogate interval (batch-ratio), the neural network topology for the surrogate and the effectiveness of either training from scratch or to utilise previous knowledge for surrogate training (transfer and train). We create a training dataset from the cases where the true likelihood was used, which compromises the history of the set of parameters proposed with the corresponding likelihood. This is done for standalone evaluation of the surrogate model, which further ensures that the experiments are reproducible since different experimental runs create different dataset depending on the exploration during sampling. We then evaluate the neural network model designated for the surrogate using two major training algorithms which featured the Adam optimiser and stochastic gradient descent. The parameters that define the neural network surrogate model used for the experiments are given in Table 4. Note that the train size in Table 4 refers to the maximum size of the data set. The training is done in batches where the batch ratio determines the training data set size, as shown in Table 5.

Table 4. Neural network architecture for the different problems

Dataset	Input	Output	Train size	Test size
Continental-Margin	6	1	8073	879
Synthetic-Mountain	5	1	8073	879

Table 5 presents the results for the experiments that took account of the training data collected during sampling for two benchmark problems (Continental-Margin and Synthetic-Mountain). Note that, we report the mean value of the mean-squared-error (MSE) for the given batch ratio from ten experiments. The batch ratio is taken, in relation to the maximum number of samples across the chains (R_{max}/R_{num}). We normalise the likelihood values (outcomes) in the dataset between [0,1]. Although in most cases, the accuracy of the neural network is slightly better when training from scratch with combined data;

Table 5. Evaluation of surrogate training accuracy

Dataset	Batch-ratio	Transfer and train				Train from scratch			
		SGD		Adam		SGD		Adam	
		MSE	Time(s)	MSE	Time(s)	MSE	Time(s)	MSE	Time(s)
Continental-Margin	0.1	0.0198	19.40	0.0209	31.23	0.0199	88.17	0.0206	122.41
	0.2	0.0197	26.95	0.0211	56.84	0.0197	67.74	0.0199	100.49
	0.3	0.0199	25.53	0.0212	61.41	0.0197	70.71	0.0205	268.16
	0.4	0.0195	70.42	0.0193	48.28	0.0194	46.07	0.0188	140.90
Synthetic-Mountain	0.1	0.0161	40.38	0.0097	54.45	0.0161	282.0	0.0081	347.94
	0.2	0.0134	52.87	0.007	70.65	0.0139	185.025	0.007	857.38
	0.3	0.0129	65.105	0.0088	73.035	0.0123	179.36	0.0088	543.019
	0.4	0.0164	50.14	0.0048	87.67	0.0066	149.26	0.0038	653.85

however, there is a considerable trade-off with the time required to train the network. The results show that the transfer and train methodology, in general, requires much lower computational time when compared to training from scratch by combined data. Moreover, in comparison to SGD and Adam training algorithms, we observe that SGD achieves slightly better accuracy than Adam for Continental-Margin problem. However, Adam, having an adaptive learning rate, outperforms SGD in terms of the time required to train the network. Thus, we can summarise that transfer and train method is better since it saves significant computation time with a minor trade-off with accuracy.

4.2 Convergence diagnosis

The Gelman-Rubin diagnostic (Gelman et al., 1992) is one of the popular methods used for evaluating convergence by analyzing the behaviour of multiple Markov chains. The assessment is done by comparing the estimated between-chains and within-chain variances for each parameter, where large differences between the variances indicate non-convergence. The diagnosis reports the potential scale reduction factor (PSRF) which gives the ratio of the current variance in the posterior variance for each parameter compared to that being sampled and the values for the PSRF near 1 indicates convergence. We analyse five experiments for each case using different initial values for 5,000 samples for each problem configuration.

Table 6 presents the convergence diagnosis using the PSRF score for RW and ARW proposal distributions for PT-Bayeslands and SAPT-Bayeslands. We notice that ARW has lower PSRF score (mean) when compared to RW proposal distribution which indicates better convergence. We also notice that the ARW SAPT-Bayeslands maintains convergence with PSRF score close to AWR PT-Bayeslands when compared to rest of the configurations. This suggests that although we use surrogates, convergence can be maintained up to a certain level, which is better than RW PT-Bayeslands.

Table 6. Convergence diagnosis (PSRF score) for Continental Margin problem

Proposal	method	Precip.	Erod.	m-value	n-value	c-marine	c-surface	Mean R-Score
RW	PT-Bayeslands	1.50	1.6	1.14	4.82	2.62	1.56	2.21
ARW	PT-Bayeslands	1.26	1.55	1.26	1.63	1.38	1.13	1.37
RW	SAPT-Bayeslands	4.06	1.70	6.57	1.51	1.46	1.49	2.80
ARW	SAPT-Bayeslands	1.33	2.88	1.22	2.46	1.03	1.30	1.70

4.3 Surrogate-assisted Bayeslands

We investigate the effect of the surrogate probability (S_{prob}) and surrogate interval (ψ) on the prediction accuracy ($RMSE_{elev}$ and $RMSE_{sed}$) and computational time. Note that we report the prediction accuracy mean and standard deviation (mean and std) of accepted samples over the sampling time after removing the burn-out period. We report the computational time in seconds (s). Table 7 presents the performance of the respective methods (PT-Bayeslands and SAPT-Bayeslands) with respective parameter settings for the Continental-Margin problem. In SAPT-Bayeslands, we observe that there not a major difference in the accuracy of elevation or erosion/deposition given different values of S_{prob}. Nevertheless, there is a significant difference in terms of the computational time where higher values of S_{prob} saves computational time. Furthermore, we notice that there is not a significant difference in the prediction accuracy given different values of ψ which suggests that the selected values are sufficient.

We select a suitable combination of the set of parameters evaluated in the previous experiment ($S_{prob} = 0.6$ and $\psi = 0.05$) and apply to rest of the problems. Table 8 gives a comparison of performance for Continental-Margin and Synthetic-Mountain problem, along with the Tasmania which is a bigger and computationally expensive problem. We notice that the performance of SAPT-Bayeslands is similar to PT-Bayeslands while a significant portion of computational time is saved.

Figures 5, 6 and 7 provides a visualization in the elevation prediction accuracy when compared to actual ground-truth between the given methods from results given in Table 8. We also provide the prediction accuracy of erosion/deposition for 10 chosen points taken at selected locations. Although both methods provide erosion/deposition prediction for 4 successive time intervals, we only show the final time interval. In both the Continental Margin and Synthetic Mountain problems, we notice that although the prediction accuracy of PT-Bayeslands is very similar to SAPT-Bayeslands and the Badlands prediction of the topography is close to ground-truth, within the credible interval. This indicates that the use of surrogates has been beneficial where not major loss in accuracy in prediction is given. In the case of the Tasmania problem, there is a loss in badlands prediction accuracy which could be due to the size of the problem. Nevertheless, this loss is not that clear from results in Table 8. This could be that the topography prediction is mostly inconsistent at the cross-section where it features mountainous regions.

Figure 8 and Figure 9 show the true likelihood and prediction by the surrogate for the Continental-Margin and Synthetic-Mountain problems, respectively. We notice that at certain intervals given in Figure 8, given by different replica, there is

Table 7. Evaluation for Continental-Margin problem

Method	S_{prob}	ψ	$RMSE_{elev}$ (mean)	$RMSE_{elev}$ (std)	$RMSE_{sed}$ (mean)	$RMSE_{sed}$ (std)	time (s)
PT-Bayeslands	N/A	N/A	78.80	10.03	35.91	11.36	3243.30
SAPT-Bayeslands	0.20	0.05	75.53	9.89	35.68	10.93	3082.53
SAPT-Bayeslands	0.40	0.05	80.22	15.63	44.72	16.52	2450.77
SAPT-Bayeslands	0.60	0.05	82.04	8.23	44.33	13.37	1859.52
SAPT-Bayeslands	0.80	0.05	79.30	26.70	43.29	18.68	1149.63
SAPT-Bayeslands	0.20	0.10	76.92	11.59	48.19	11.46	3075.31
SAPT-Bayeslands	0.40	0.10	82.43	11.58	46.47	12.55	2494.13
SAPT-Bayeslands	0.60	0.10	80.12	12.08	47.80	19.05	1934.34
SAPT-Bayeslands	0.80	0.10	88.81	20.61	51.12	14.26	1148.80
SAPT-Bayeslands	0.20	0.15	44.90	33.54	23.95	19.86	2914.06
SAPT-Bayeslands	0.40	0.15	73.64	8.05	38.53	10.02	2495.56
SAPT-Bayeslands	0.60	0.15	83.38	8.45	51.15	19.07	1986.51
SAPT-Bayeslands	0.80	0.15	84.73	10.04	39.78	14.44	1294.64

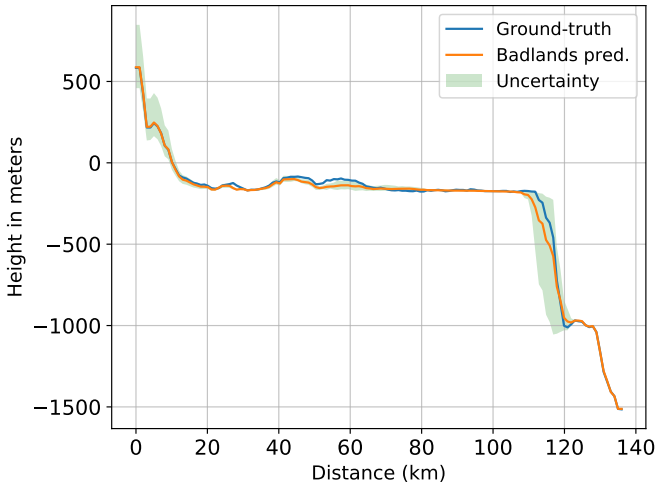
Table 8. Performance comparison for respective problems and methods

Problem	Method	S_{prob}	ψ	$RMSE_{elev}$ (mean)	$RMSE_{elev}$ (std)	$RMSE_{sed}$ (mean)	$RMSE_{sed}$ (std)	time (s)
Continental Margin	PT-Bayeslands	N/A	N/A	78.80	10.03	35.91	11.36	3243.30
	SAPT-Bayeslands	0.60	0.05	82.0	8.23	44.33	13.37	1859.52
Synthetic-Mountain	PT-Bayeslands	N/A	N/A	106.10	48.24	20.34	24.02	8474.67
	SAPT-Bayeslands	0.60	0.05	104.88	5.51	11.87	8.69	4161.43
Tasmania	PT-Bayeslands	N/A	N/A	172.64	10.74	3.90	0.50	600293.61
	SAPT-Bayeslands	0.60	0.05	179.67	19.71	3.91	0.10	221942.41

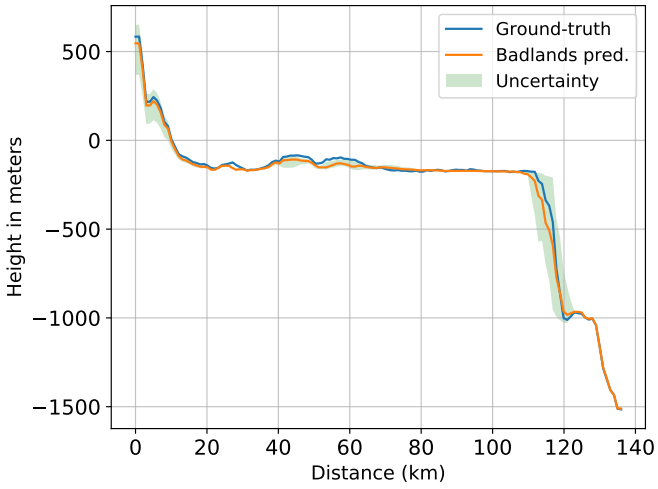
inconsistency in the predictions. Moreover, Figure 9 shows that the log-likelihood is very chaotic, and hence there is difficulty in providing robust prediction at certain points in the time given by samples for the respective replica.

4.4 Discussion

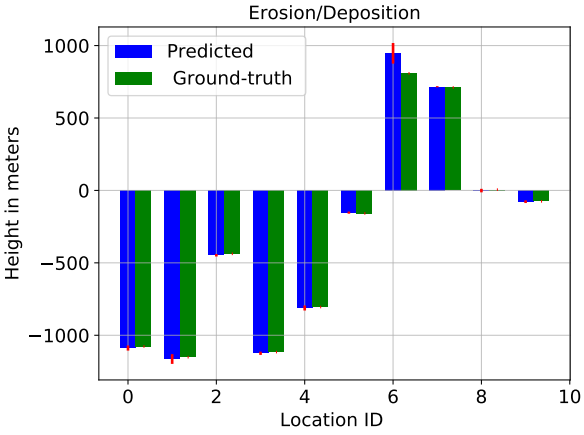
We observe that the surrogate probability is directly related to the computational performance; this is obvious since computational time depends on how often we use the surrogate. Our concern is about the prediction performance, especially while increasing the use of the surrogate as it could lower the accuracy, which can result in a poor estimation of the parameters. According to the results, the accuracy is well retained given a higher probability of using surrogates. In the cross-section pre-



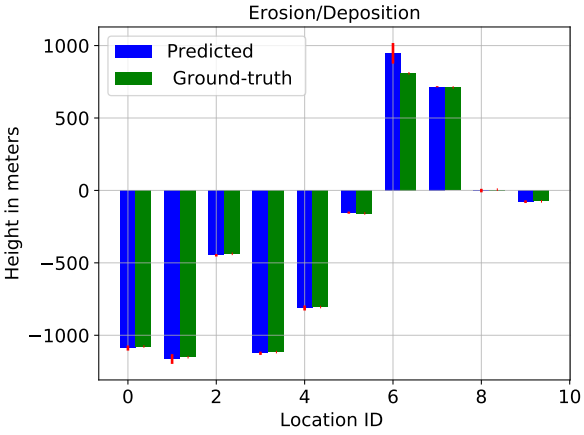
(a) Continental Margin (PT-Bayeslands)



(b) Continental Margin (SAPT-Bayeslands)

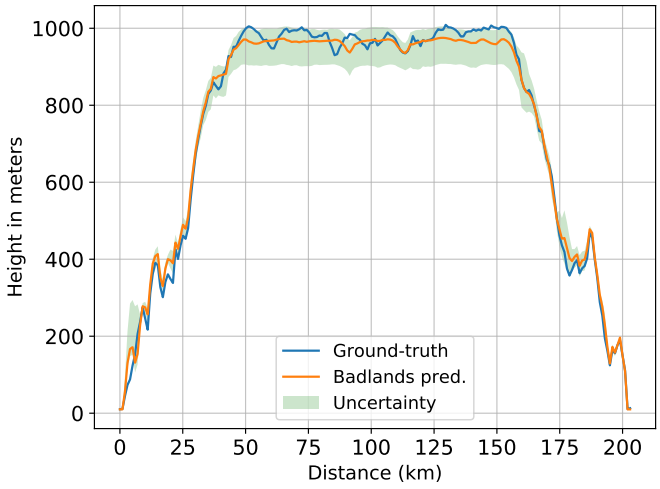


(c) Continental Margin (PT-Bayeslands)

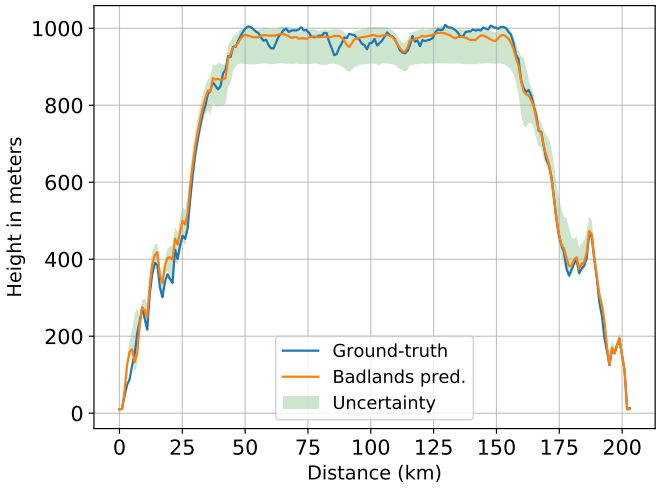


(d) Continental Margin (SAPT-Bayeslands)

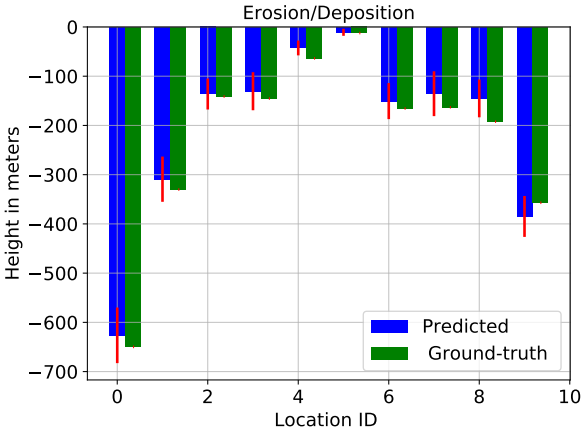
Figure 5. Topography cross-section and erosion-deposition prediction for 10 chosen points for Continental-Margin problem from results summarized in Table 8.



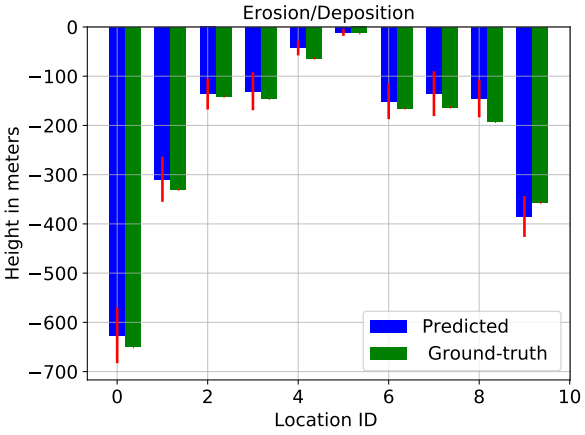
(a) Mountain (PT-Bayeslands)



(b) Mountain (SAPT-Bayeslands)

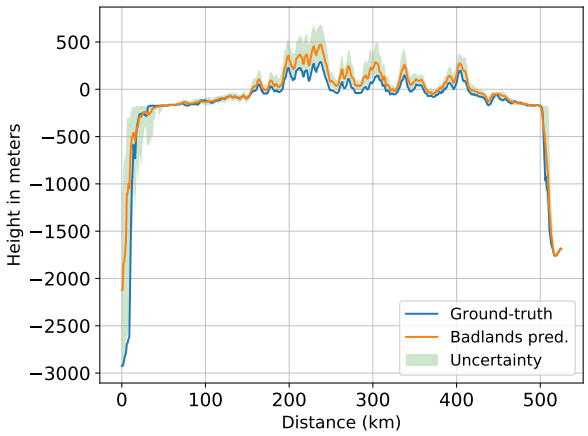


(c) Mountain (PT-Bayeslands)

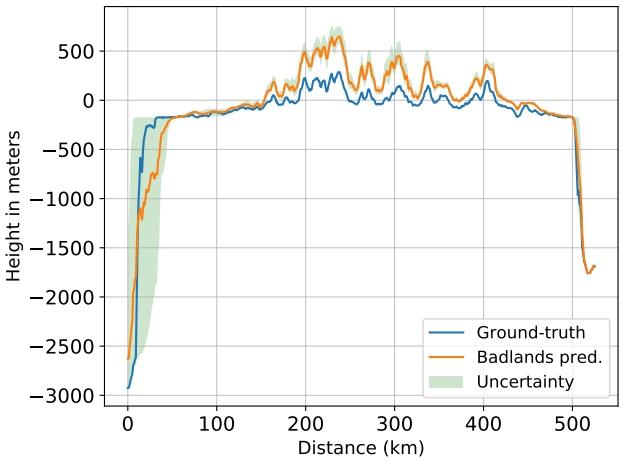


(d) Mountain (SAPT-Bayeslands)

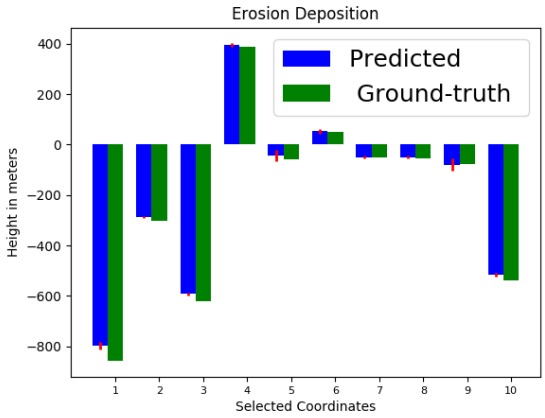
Figure 6. Topography cross-section and erosion-deposition prediction for 10 chosen points for Synthetic-Mountain problem from results summarized in Table 8.



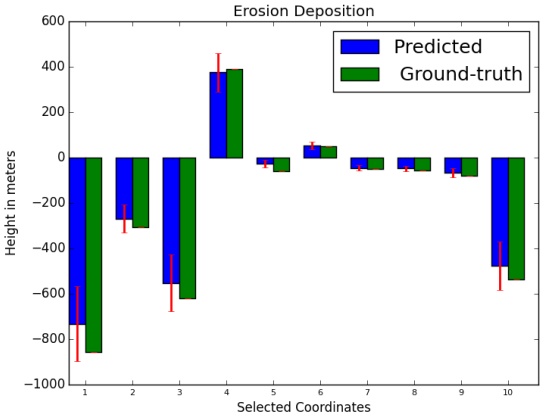
(a) Tasmania (PT-Bayeslands)



(b) Tasmania (SAPT-Bayeslands)



(c) Tasmania (PT-Bayeslands)



(d) Tasmania (SAPT-Bayeslands)

Figure 7. Topography cross-section and erosion-deposition prediction for 10 chosen points for Tasmania problem from results summarized in Table 8.

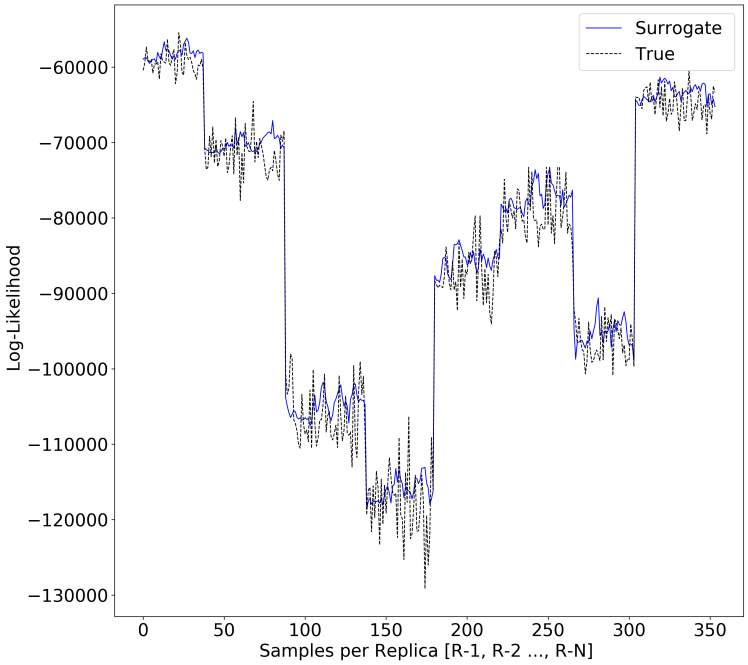


Figure 8. Surrogate likelihood vs true likelihood estimation for Continental-Margin problem ($RMSE_{sur} = 3605$).

sented in the results for Continental-Margin and Synthetic Mountain problems, we find that there is not much difference in the accuracy given in prediction by the SAPT-Bayeslands when compared to PT-Bayeslands. Moreover, the application to a more computationally intensive problem (Tasmania), we find that a significant reduction in computational time is achieved. Although we demonstrated the method using small-scale models that run within a few seconds to minutes, the computational costs of continental-scale Badlands models is extensive. For instance, the computational time for a 5-kilometre resolution for Australian continent Badlands model for 149 million years is about 72 hours; hence, in the case when thousands of samples are required, the use of surrogates can be beneficial. We note that improved efficiency of the surrogate-assisted Bayeslands comes at the cost of accuracy for some problems (in case of Tasmania problem), and there is a trade-off between accuracy and computational time.

In future work, rather than a global surrogate model, we could use the local surrogate model on its own, where the training only takes place in the local surrogates by relying on the history of the likelihood and hence taking a univariate time series prediction approach using neural networks. Our primary contribution is in terms of the parallel computing based open-source software and the proposed underlying framework for incorporating surrogates, taking into account complex issues such as inter-process communication. This opens the road to using different types of surrogate models while using the underlying

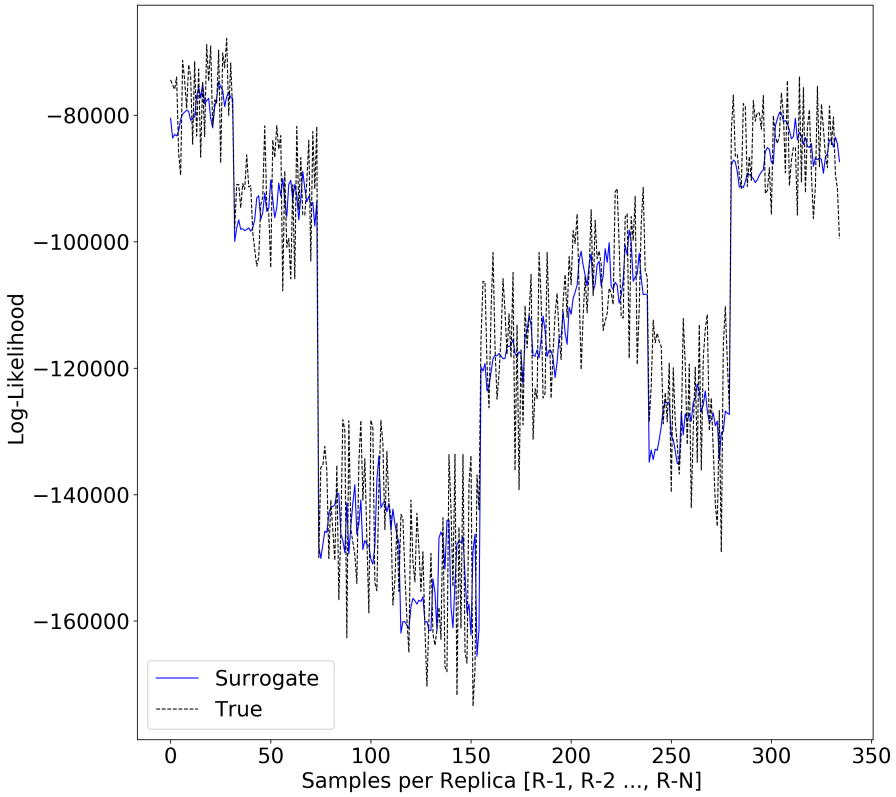


Figure 9. Surrogate likelihood vs true likelihood estimation for Synthetic-Mountain problem ($RMSE_{sur} = 9917$).

framework and open-source software. Given that the sediment erosion/deposition is temporal, other ways of formulating the likelihood could be possible, for instance, we could have a hierarchical Bayesian model with two stages for MCMC sampling (Chib and Carlin, 1999; Wikle et al., 1998).

The initial evaluation for the setup surrogate model shows that it is best to use a transfer learning approach where the knowledge from the past surrogate interval is utilised and refined with new surrogate data. This consumes much less time than accumulating data and training the surrogate from scratch at every surrogate interval. We note that in the case when we use the surrogate model for pseudo-likelihood, there is no prediction given by the surrogate model. The prediction (elevation topography and erosion-deposition) during sampling are gathered only from the true Badlands model evaluation rather than the surrogate. In this way, one could argue that the surrogate model is not mimicking the true model; however, we are guiding the sampling algorithm towards forming better proposals without evaluation of the true model. A direction forward is in incorporating other forms of surrogates, such as running low-resolution Badlands model as the surrogate which would be

computationally faster in evaluating the proposals; however, limitations in terms of effect of resolution setting on Badlands topography simulation may exist.

Furthermore, computationally efficient implementations of landscape evolution models that only feature landscape evolution (Braun and Willett, 2013) could be used as the surrogate, while we could use Badlands model that features both landscape evolution and erosion/deposition as the true model. We could also use computationally efficient implementations of landscape evolution models that consider parallel processing (Hassan et al., 2018) in the Bayeslands framework. In this case, the challenge would be in allocating specialised processing cores for Badlands and others for parallel tempering MCMC.

We adapted the surrogate framework developed for machine learning (Chandra et al., 2020) with a different proposal distribution instead of using gradient-based proposals. Gradient-based parameter estimation has been very popular in machine learning due to availability of gradient information. Due to the complexity in geological or geophysical numerical forward models, it is challenging to obtain gradients which have been the case of Badlands, landscape evolution model. We used random-walk and adaptive random-walk proposal distributions which have limitations; hence, we need to incorporate advanced meta-heuristic techniques to form non-gradient based proposals for efficient search. Our study is limited to a relatively small seat of free parameters, and a significant challenge would be to develop surrogate models with an increased set of parameters.

5 Conclusions

We presented a novel application of surrogate-assisted parallel tempering that features parallel computing for landscape evolution models using Badlands. Initially, we experimented with two different approaches for training the surrogate model, where we found that transfer learning-based approach is beneficial and could help reduce the computational time of the surrogate. Using this approach, we presented the experiments that featured evaluating certain key parameters of the surrogate-based framework. In general, we observed that the proposed framework lowers the computational time significantly while maintaining the required quality in parameter estimation and uncertainty quantification.

In future work, we envision to apply the proposed framework to more complex applications such as the evolution of continental-scale landscapes and basins over millions of years. We could use the approach for other forward models such as those that feature geological reef development or lithospheric deformation. Furthermore, the posterior distribution of our parameters require multi-modal sampling methods; hence, a combination of meta-heuristics for proposals with surrogate assisted parallel tempering could improve exploration features and also help in lowering the computational costs.

Code availability. https://github.com/intelligentEarth/surrogateBayeslands

1 Parallel tempering MCMC

Parallel tempering MCMC features massive parallelism with enhanced exploration capabilities. It features several replicas with slight variations in the acceptance criteria through relaxation of the likelihood with a temperature ladder that affects the replica

sampling acceptance criterion. The replicas associated with higher temperature levels have more chance in accepting weaker proposals which could help in escaping a local minimum. Given an ensemble of M replicas defined by a temperature ladder, we define the state by $X = x_1, x_2, ..., x_M$; where x_i is the replica at temperature level T_i. We construct a Markov chain to sample proposal x_i and evaluate it using the likelihood $L(x_i)$ for each replica defined by temperature level T_i. At each iteration, the Markov chain can feature two types of transitions that include the *Metropolis transition* and the *replica transition*.

In the *Metropolis transition* phase, we independently sample each replica to perform local *Monte Carlo* moves as defined by the temperature ladder for the replica by relaxing or changing the likelihood in relation to the temperature level $L(x_i)/T_i$. We sample configuration x_i^* from a proposal distribution $q_i(.|x_i)$. The *Metropolis-Hastings* ratio at temperature level T_i is given asby

$$L_{local}(x_i \rightarrow x_i^*) = exp(-\frac{1}{T_i}(L(x_i^*) - L(x_i))) \tag{1}$$

where L represents the likelihood at the $local$ replica. We accept the new state with probability, $min(1, L_{local}(x_i \rightarrow x_i^*))$. The detailed balance condition holds for each MCMC replica; therefore, it holds for the ensemble system (Calderhead, 2014).

In the *replica transition* phase, we consider the exchange of the current state between two neighbouring replicas based on the Metropolis-Hasting acceptance criteria. Hence, given a probability α, we exchange a pair of replica defined by two neighbouring temperature levels, T_i and T_{i+1}.

$$x_i \leftrightarrow x_{i+1} \tag{2}$$

The exchange of neighbouring replicas provide an efficient balance between local and global exploration (Sambridge, 2013). The temperature ladder and replica-exchange have been of the focus of investigation in the past (Calvo, 2005; Liu et al., 2005; Bittner et al., 2008; Patriksson and van der Spoel, 2008) and there is a consensus that they need to be tailored for different types of problems given by their likelihood landscape. In this paper, the selection of temperature spacing between the replicas is carried out using a Geometric spacing methodology (Vousden et al., 2015), given as follows

$$T_i = T_{max}^{(i-1)/(M-1)} \tag{3}$$

where $i = 1, \ldots, M$ and T_{max} is maximum temperature which is user defined and dependent on the problem.

2 Training the neural network surrogate model

We note that stochastic gradient descent maintains a single learning rate for all weight updates and typically the learning rate does not change during the training. Adam (adaptive moment estimation) learning algorithm Kingma and Ba (2014) differs from classical stochastic gradient descent, as the learning rate is maintained for each network weight and separately adapted as learning unfolds. Adam computes individual adaptive learning rates for different parameters from estimates of first and second

moments of the gradients. Adam features the strengths of *root mean square propagation* and *adaptive gradient algorithm* (AdaGrad) (Kingma and Ba, 2014; Duchi et al., 2011). Adam has shown better results when compared to stochastic gradient descent, RMSprop and AdaGrad. Hence, we consider Adam as the designated algorithm for the neural network-based surrogate model. We formulate the learning procedure through weight update for iteration number t for weights $\mathbf{W}$ and biases $\mathbf{b}$, by

$$
\begin{aligned}
\Theta_{t-1} &= [\mathbf{W_{t-1}}, \mathbf{b_{t-1}}] \\
g_t &= \nabla_{\Theta} J_t(\Theta_{t-1}) \\
m_t &= \beta_1 . m_{t-1} + (1-\beta_1) . g_t \\
v_t &= \beta_2 . v_{t-1} + (1-\beta_2) . g_t^2 \\
\hat{m}_t &= m_t / (1-\beta_1^t) \\
\hat{v}_t &= v_t / (1-\beta_2^t) \\
\Theta_t &= \Theta_{t-1} - \alpha . \hat{m}_t / (\sqrt{\hat{v}_t} + \epsilon)
\end{aligned}
\tag{4}
$$

where m_t, v_t are the respective first and second moment vectors for iteration t; β_1, β_2 are constants $\in [0, 1]$, α is the learning rate, and ϵ is a close to zero constant.

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