### Author reply to E. Szoke

- The format of this reply is as follows. The referee comments are cited in grey italic font. Our replies to the individual comments are given in regular, black font. We have attached a latexdiff version of the revised manuscript, displaying the changes we have made, at the end of our reply to Anonymous Referee #1. All line numbers given in the reply below refer to this latexdiff version.
- Overview: This paper (still reading Part 2) brought back memories of our attempts to
  introduce 3D visualization to the NWS in the U.S. back in the early 2000's. The author's accurately described some of the difficulties we encountered with the software we used, which was essentially a version of the University of Wisconsin's Vis5D packaged to have the look and feel of the NWS operational system known as AWIPS. I include some more comments related to our activities below.
- 175 General comments: Overall the paper is well written and quite thorough in first describing the overall background of 3D visualization and some of the issues that have been encountered in trying to implement it with forecasters. Following this is a detailed description of the computer resource requirements and the various algorithms. Not being involved in this aspect of our own work (but rather the meteorological application
- 180 and assessment of 3D visualization) I found this portion somewhat difficult to follow at times, though I suspect others working in this area might better appreciate these sections.

### We would like to thank Edward Szoke very much for his positive and constructive feedback and appreciation of our work, and for pointing out additional relevant literature. In the following, we reply to the referee's comments.

#### Specific comments:

p. 2103, lines 18-20: When we were working on D3D 2000-2004 Jordan Alpert of
 NOAA/NCEP gave us a presentation where he showed a clever way of using Vis5D to display ensemble data. His work is described in the references below, though not actually illustrated very well in these. I have a correspondence initiated to see if he had done anything further, which I can pass on when I comment on Part 2. Essentially, as I recall, individual ensemble forecasts at a given level, say for example 500

- 195 mb height, were loaded into horizontal planes and then one could quickly peruse all the ensemble forecasts by moving the plane up and down in the vertical (the vertical axis in this application then not representing height). Isosurfaces could also be made for some fields, for example an isosurface of a one inch accumulated precipitation value could reveal timing and other differences or similarities amongst the various
- 200 members. A reference of his work includes the following, available at the web site https://ams.confex.com/ams/annual2003/webprogram/19IIPS.html
  Alpert, J.C., 2003: 3-dimensional animated displays for sifting out medium range weather events. Pre- prints, 19th International Conference on Interac- tive Information and Processing Systems for Meteorology, Oceanography, and Hydrology, Long
  205 Beach, CA. Amer. Meteor. Soc., Paper 15.2.

# Thank you for pointing out this reference. We have added it to the literature review in Sect. 2.1, II. 296-300 in the revised manuscript.

- 210 p. 2108/line 20 onto the next page: This is a nice summary of our work with D3D. It should also be noted that during the peak of development around 2003 (following the forecast exercise on D3D in Boulder) there were several presentations at the IIPS meeting (and other meetings) noted in the reference above from NWS forecasters. FYI, I list some references here. It seems that one very significant issue that prevented
- 215 further progress towards D3D in NWS operations was that at the same time (early 2000s) forecasters were transitioning to a Graphical Forecast Editor (GFE) system of issuing forecasts, which represented a very large change in how forecasts were prepared and distributed to the Public. The emphasis on GFE during this time was really an overwhelming issue of competition that was difficult to overcome, in my opinion.
- 220 References for presentations by NWS forecasters on D3D: Barjenbruch, D.B., E. R. Thaler and E. Szoke, 2002: Operational applications of threedimensional air parcel trajectories using AWIPS D3D. Preprints, Interactive Symposium on AWIPS, Orlando, FL. Amer. Meteor. Soc. J136-J138. Hayes, J.C., J. W. Cannon and J. Watson, 2002: Applying D3D in an operational en-

- 225 vironment. Preprints, Interactive Symposium on AWIPS, Orlando, FL. Amer. Meteor. Soc. J124-J125. Johnson, J.R., 2002: Numerical model visualization using the FSL D3D: A paradigm shift for operational forecasters. Preprints, Interactive Symposium on AWIPS, Orlando, FL. Amer. Met. Soc. J126-J130.
- 230 Nietfeld, D., 2003: The synoptic environment of the 11 April 2001 Central Plains tornado outbreak viewed in three dimensions. Preprints, 19th International Conference on Interactive Information and Processing Systems for Meteorology, Oceanography, and Hydrology, Long Beach, CA. Amer. Meteor. Soc., Paper P1.1. Watson, A.I., J. D. Fournier, T. P. Lericos, and E. J. Szoke, 2002a: The use of D3D when
- examining tropical cyclones. Preprints, Interactive Symposium on AWIPS, Orlando, FL. Amer. Meteor. Soc. J131-J135.
   Watson, A.I., T. P. Lericos, J. D. Fournier, and E. J. Szoke, 2002b: Better understanding of QG theory through the use of D3D. Preprints, Interactive Symposium on AWIPS, Orlando, FL. Amer. Meteor. Soc. J227-J232.
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# Again, thank you for pointing out the listed references. We have added a selection to the literature overview in Sect. 2.1, II. 282-287, of the revised manuscript.

- I should also note that while we were not successful in implementing D3D into NWS
  operations, there is an interesting radar analysis software package that is run at many
  NWS WFOs on an ordinary PC, called GR2 Analyst. You might want to check it out,
  at http://www.grlevelx.com/gr2analyst\_2/ One of the display options is a 3D isosurface
  display of radar reflectivity (actual data, not model output).
- 250 We think that this software should also be mentioned as related work. We have found a reference by D. Nietfeld (2006), which describes the usage of GR2Anaylist in an NWS WFO. We have added the reference at II. 300-303 in the revised manuscript.

Nietfeld, D. (2006). The utility of three-dimensional radar displays in severe weather warning operations. In 23rd Conference on Severe Local Storms, 5-11 November 2006, St. Louis, MO.

p. 2109, lines 3-5. Unfortunately when Bill Hibbard retired it did seemed like Vis5D development did not continue, though it was replaced by VisAD. However, looking at their homepage at http://www.ssec.wisc.edu/~billh/visad.html this may also be no longer in development, though Lam not sure

260 *development, though I am not sure.* 

VisAD has become the basis for a few visualization tools and is still under active development. A prominent example that we had already cited in the original manuscript is IDV. We have made this point more clear in the revised manuscript by stating the dependence of IDV on VisAD (I. 341). We have also added two references by Bill Hibbard (I. 342) to reference his work on VisAD.

p. 2114, lines 20-27 to line 1 p. 2115. The shadow idea as a way to geolocate to the surface seems like a very clever innovation. As the authors noted, we had attempted a easily movable map to try and geolocate the isosurface, but the shadow method requires no further manipulation. Fig. 3 is pretty interesting illustrating the use of two vertical cross-sections at once, but it was not clear how each could be moved or

270 requires no further manipulation. Fig. 3 is pretty interesting illustrating the use of two vertical cross-sections at once, but it was not clear how each could be moved, or perhaps I missed this part.

Thank you, we very much appreciate this remark. Figure 3 actually displays only one vertical section, which,
 however, features four waypoints (the original manuscript already stated on p. 2115, l. 1, that vertical sections can be drawn along an arbitrary number of waypoints). However, thank you for pointing this out – we had missed to mention how the vertical sections can be moved. We have added the required information in the revised manuscript at II. 566-569 and also at II. 563-564 (for the movable poles that follow the same interaction concept).

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p. 2116-2117 – Normal Curves section and Fig. 8. The idea of the normal curves is another interesting concept. Unlike the shadows, however, this one seems looks like it could be kind of tricky to interpret. It sounded like they are generated at discrete intervals in space, but was not sure what defines their spacing. Among the concepts

285 discussed in this paper, I think this one might be the most problematic for forecasters. I do appreciate however the effort to convey more quantitative information. One method we used (within Vis5D) was the vertical probe, with its output on a separate height

vs. value (or values, multiple fields could be displayed) plot. It appears you have such vertical probes as well, but I do not believe they also involve a separate display window for the output.

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The spacing of the normal curves can be controlled by the user. We have added this information in the revised manuscript at II. 650-651 and I. 1027.

The Met.3D version described in the paper does not yet contain a vertical probe, however, a feature for 295 probing the atmosphere by means of a Skew-T diagram has already been finished in our development version and will be contained in the upcoming release.

p. 2126-2130, Section 5: I found this section somewhat difficult to follow, but acknowledge that I do not work in this area in terms of generating such statistics (rather than interpreting them). As noted on lines 18-23 p. 2130, most statistics are done on pres-300 sure levels (or at the surface), rather than model levels, where interpreting the results seemed more difficult.

## Thank you, we acknowledge this remark.

Table 1: why 34 s (is there a typo here?) for advancing one time step for ensemble mean? Are the ensemble mean fields calculated and stored ahead of time, or are they calculated each time on the fly and hence it takes a long time? Such a time delay would be hard for forecasters to deal with.

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This issue has also been raised by Referee #1. The 34 seconds result from computing the ensemble mean (or any other similar ensemble statistic) on-the-fly. The timing has, unfortunately, been measured with a single-threaded version of Met.3D, it reduces to 17 seconds with the "default" multi-threaded version on our test hardware. We would like to refer to our detailed answer to Referee #1 for further information about the changes in the manuscript.

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Technical Corrections: Fig. 7 caption – do you mean "different camera positions"?

320 Yes – thank you, we have corrected the word.

> P 2122 – lines 11-12, awkward wording, perhaps change to "This allows for computation of the . . ."

#### 325 We have changed the sentence accordingly (I. 872 in the revised manuscript).

P 2126 line 5 "to be" change to "from being"

# We have changed to wording accordingly (I. 1035 in the revised manuscript).

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p. 2129 line 6 ". . . at only a few . . . "

We have changed to wording accordingly (I. 1155 in the revised manuscript).