

Interactive comment on “gpuPOM: a GPU-based Princeton Ocean Model” by X. Huang et al.

X. Huang et al.

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Dear Dan:

Thanks for your comments.

Regarding the code of our GPU-based POM development, we provide several different ways for the referees/editors and potential readers to access. The complete set of the source code is attached as the supplemental package when we submitted our manuscript. Meanwhile, we have also uploaded our source code to the GitHub website, at <https://github.com/hxmhuang/gpuPOM>. We have set the git repository to be completely open to public.

Thanks for pointing out the missing of the “Code availability” section. We will add the section into the revised manuscript to provide detailed instruction about how to

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download, compile, and run the code.

Regarding the title of the article, we would modify it into “gpuPOM1.0: a GPU-based Princeton Ocean Model” to include both the model name and the version number.

If you have any question, feel free to contact me.

Regards,

Xiaomeng Huang

Interactive comment on Geosci. Model Dev. Discuss., 7, 7651, 2014.

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