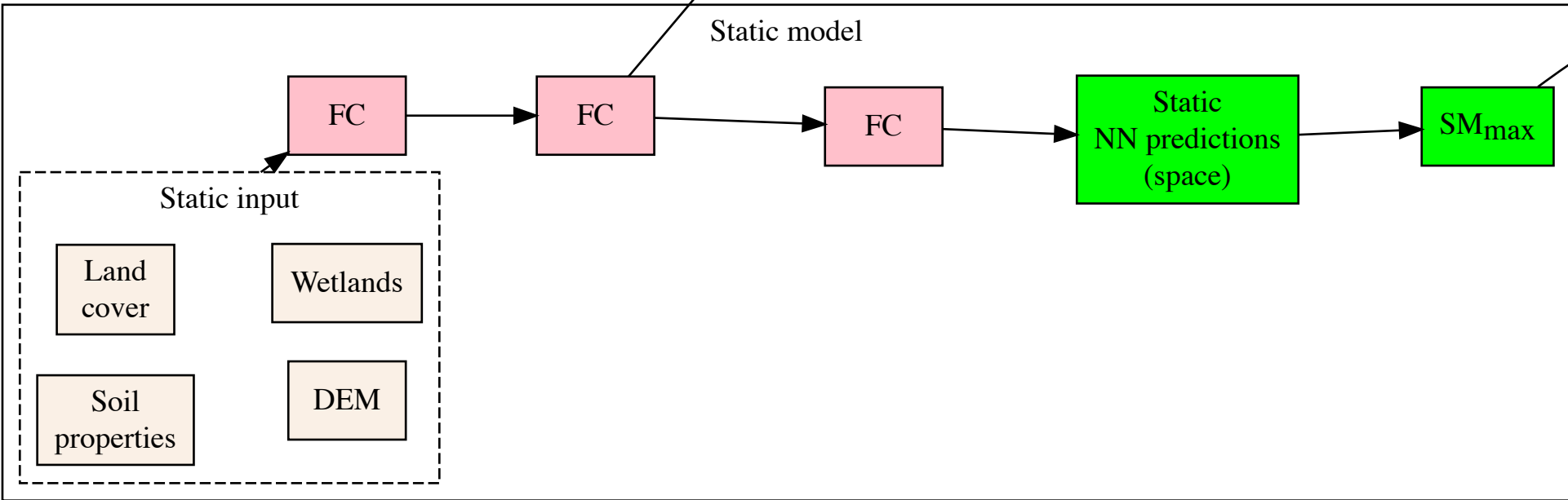
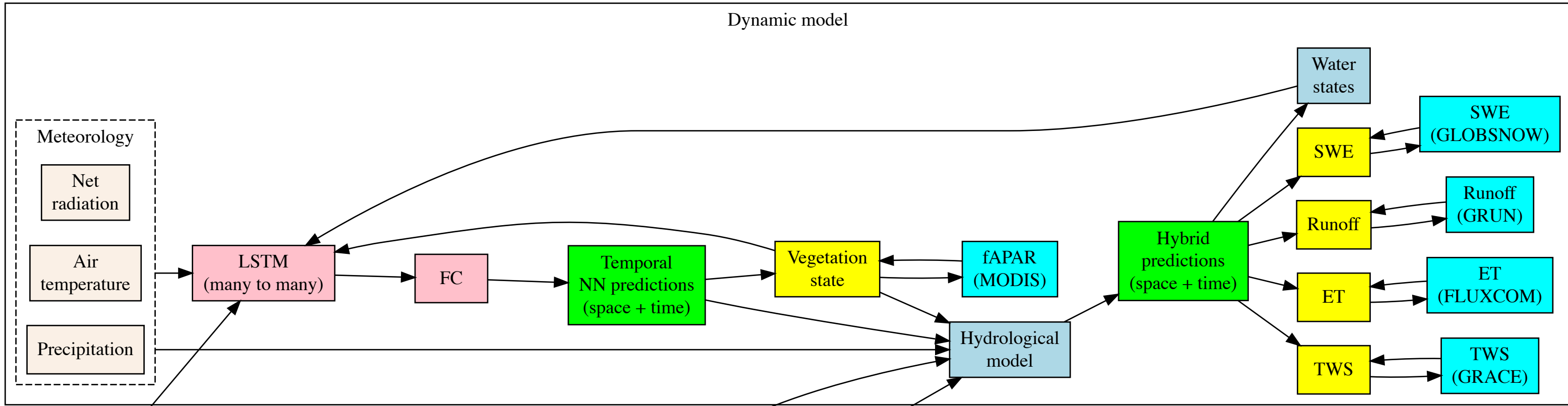




Global constants
(0D weights)