

	<b>Node:</b> base node class, can be a simple junction
Land	<b>Sub-catchment:</b> Hydrology, agriculture, urban drainage
Waste	<b>Model outlet:</b> needed for mass balance
Catchment	<b>Upstream catchment:</b> reads flow/pollution data
WTW	<b>Treatment plant:</b> transforms pollutant amounts
FWTW	<b>FWTW:</b> includes service reservoirs storage
WWTW	<b>WWTW:</b> includes temporary storm storage
Demand	<b>Water user:</b> pulls water and pushes wastewater
ResidentialDemand	<b>Residential water user:</b> with per capita calculations
Sewer	<b>Sewer:</b> used as a storm or combined sewer
Foul	<b>Foul sewer:</b> for foul wastewater only
Distribution	<b>Distribution:</b> junction to supply demand nodes
UnlimitedDistribution	<b>Unlimited water supply:</b> if network not represented
Storage	<b>Water store:</b> node wrapper for tank object
River	<b>River:</b> water storage and in-river processes
Groundwater	<b>Groundwater (linear):</b> with residence time
QueueGroundwater	<b>Groundwater (nonlinear):</b> with queued travel time
Reservoir	<b>Reservoir:</b> storage that abstracts from other nodes
RiverReservoir	<b>Run of river reservoir:</b> with environmental flows