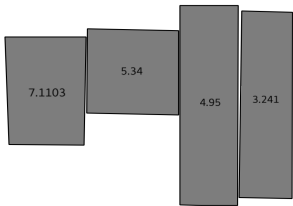
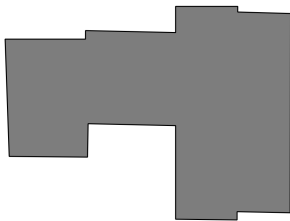


*Buildings with floating number height*



*Block*



*Stacked blocks with rounded height*

