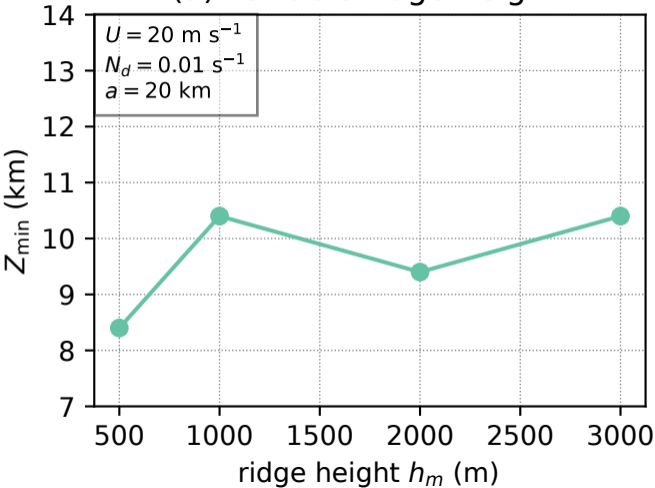
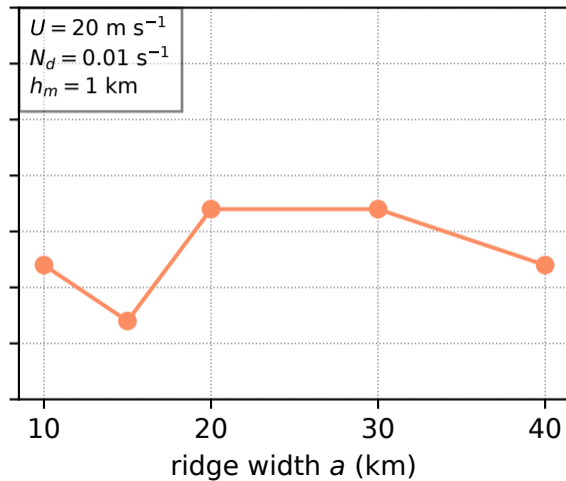


(a) variable ridge height



(b) variable ridge width



(c) variable background state

