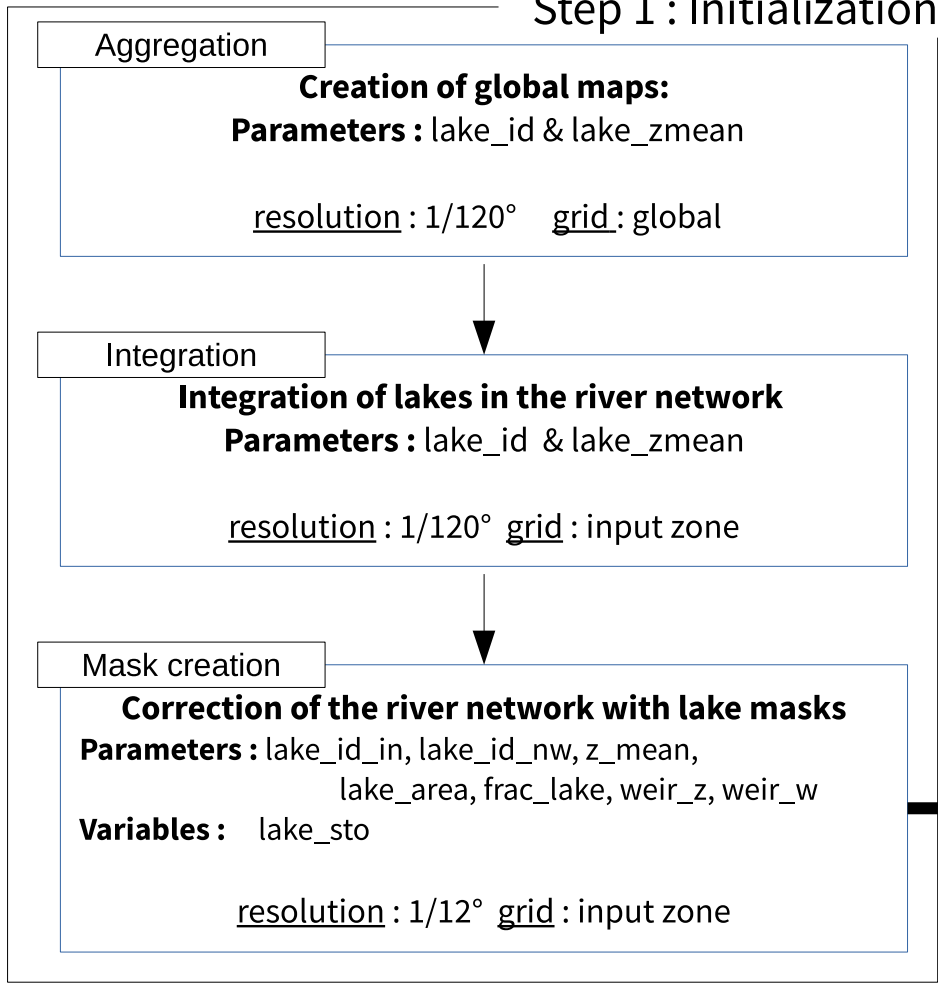
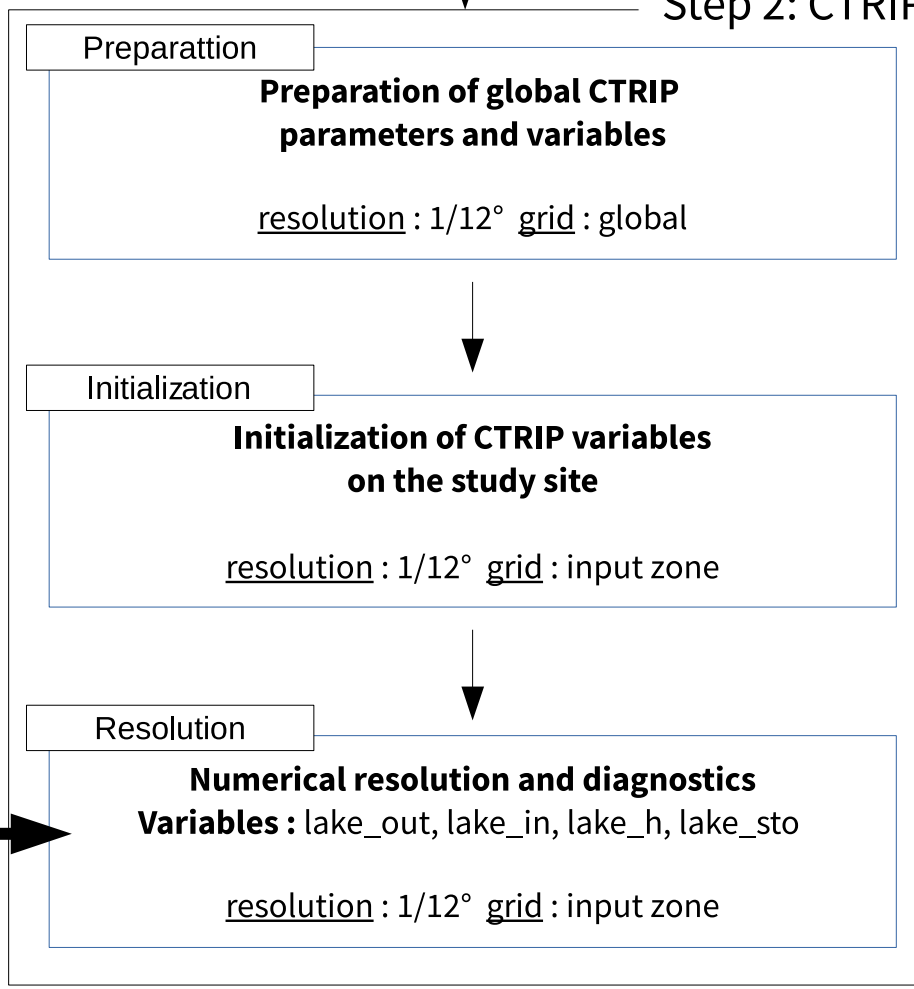


Step 1 : Initialization of lakes



Step 2: CTRIP



SURFEX

