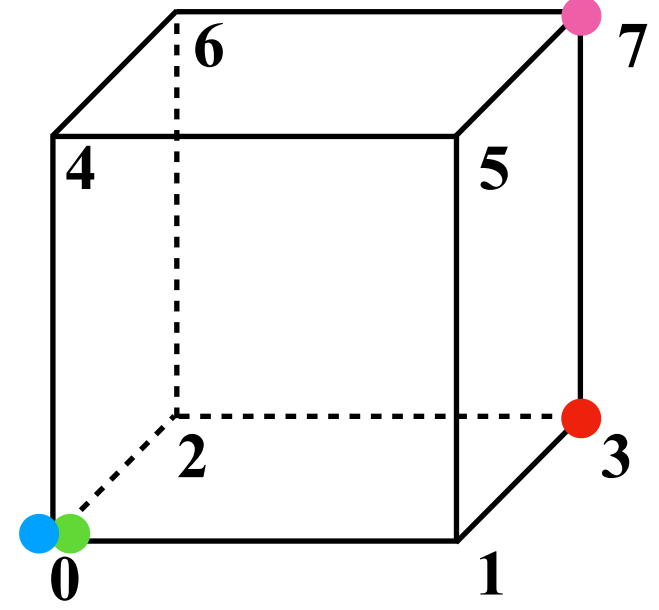
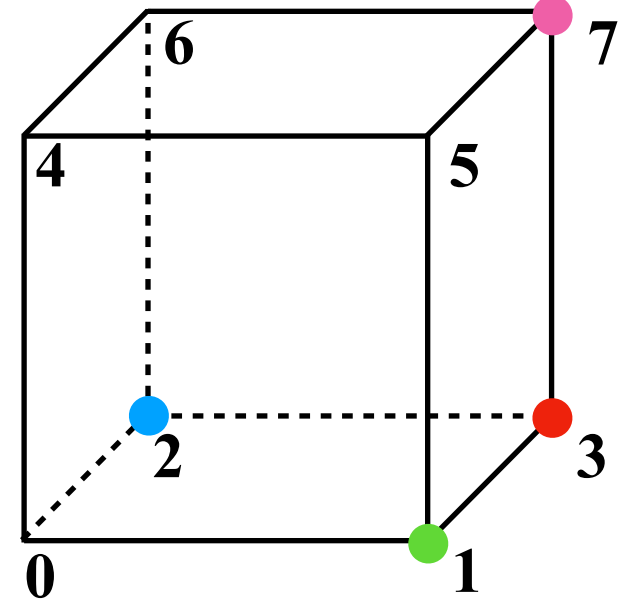


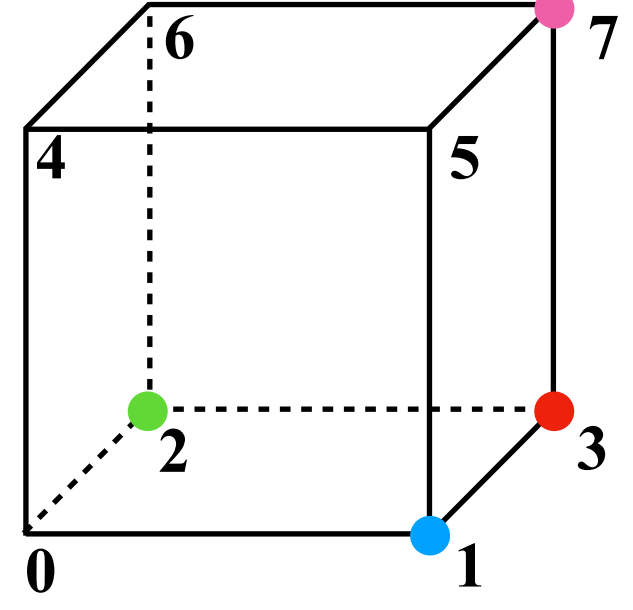
(a) A grid



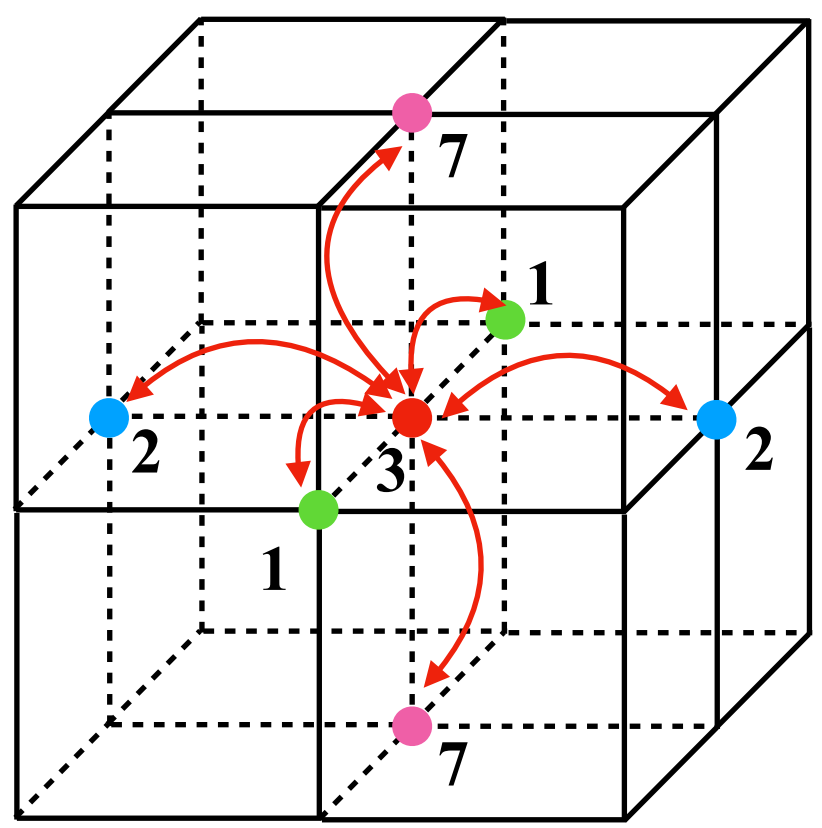
(b) B grid



(c) C grid



(d) D grid



(e) Jumping rules in the abstract C grid

Legend

